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**MAJOR RESEARCH PROJECT**

**ON**

**IMPACT OF ALGORITHM-INDUCED SOCIAL MEDIA  
FATIGUE ON CONSUMER DECISION-MAKING**

**Submitted By**

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**CERTIFICATE**

It is hereby certified that Dhruv Kapoor, Roll No. 2K24/DMBA/073, has successfully completed the major research project report entitled "Impact of Algorithm-Induced Social Media Fatigue on Consumer Decision-Making" in partial fulfillment of the requirement for the award of the degree of Master of Business Administration (MBA) from Delhi School of Management, Delhi Technological University, Delhi for the academic session 2024–2025.

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## **DECLARATION**

I, **Dhruv Kapoor**, student of the MBA Program at **Delhi School of Management, Delhi Technological University, Delhi**, hereby declare that the major research project titled **“Impact of Algorithm-Induced Social Media Fatigue on Consumer Decision-Making”** submitted to Delhi Technological University is my original work and reflects the research and analysis conducted by me in fulfilment of the requirements for the MBA program.

I further declare that I have conducted the research work, collected the data, and analyzed the results presented in this report. I also certify that all references and citations used in this project have been properly acknowledged and that I have not submitted this report, in whole or in part, for any other degree, diploma, or course.

I take full responsibility for the authenticity and accuracy of the information contained in this project.

**Signature:** \_\_\_\_\_

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With warm regards,  
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## ABSTRACT

Social media platforms and algorithm-based recommendations have revolutionized consumer behavior and decision-making online. All social media platforms are constantly bombarding their users with personalised advertising, recommended information, influencer promotions and re-hashing of information to boost engagement and retain users.

While algorithmic personalisation is useful for making information more relevant and convenient for users, it can also result in information overload, mental fatigue, and social media fatigue, especially when users are exposed to too much information at the same time. These psychological impacts can then impact the way consumers assess options and make online buying choices.

The current study seeks to explore the effect of algorithm-induced social media fatigue on consumer decision making. Particularly, it explores the algorithm-exposure, information overload, social media fatigue, and decision difficulty among social media users. The study was carried out using primary data obtained from a structured questionnaire which was given to the active social media users.

A total of 75 valid responses were obtained and analyzed by means of the statistical techniques of the Excel software. The study used descriptive statistics, reliability analysis, Pearson correlation analysis and regression analysis to investigate the relationship between the variables. The results showed that there was a strong positive correlation between information overload and social media fatigue, suggesting that the exposure to digital content to the extent of information overload has a significant impact on the mental fatigue of the users.

Another interesting discovery that emerged from the study was that Social Media Fatigue has a positive effect on consumer decision difficulty. Information Overload was found to be a strong predictor of Social Media Fatigue and it was also found to be a significant predictor for the difficulties associated with consumers' decision-making processes via regression analysis. This study indicates that algorithm-based social media platforms may pose negative implications for consumer welfare and decision-making if consumers are overwhelmed by their usage.

The implications of these findings indicate that a balanced approach must be adopted towards digital marketing efforts and a better content management strategy needs to be put forth to overcome cognitive overload and social media fatigue. In addition, the study provides useful knowledge for marketing professionals and scholars interested in learning about the implications of consumers' exposure to algorithm-based content.

## 18 CHAPTER 1 – INTRODUCTION

### 1.1 Background of the Study

With the advent of the new technology, many changes have been brought in the way consumers behave, particularly in the methods they use for gathering information and making decisions. In the past few years, the emergence of social networking sites has made them the most powerful tools not only for communication but also for driving advertisements and marketing. Platforms such as Instagram, YouTube, and Facebook have become sophisticated networks where users are constantly exposed to a myriad of information, such as advertisements, endorsements, reviews, and recommendation algorithms.

One of the key features of contemporary social media systems is the blending of algorithm-driven content delivery architectures. The algorithms aim to analyze consumer habits, choices, search history, and engagement to provide content that is somewhat personalized. The key purpose of these structures is to decorate the user's reveal and generate engagement with the aid of ensuring that users are continually provided with content material that resonates with their interests. This personalization has enhanced the access and relevance of records, but it's also resulted in an unprecedented surge in volume, frequency and repetition of content coverage.

For instance, if a shoe buyer searches for the shoes on Instagram, he or she will be eventually led to constant ads from different brands such as Nike, Adidas or Puma through dedicated platforms. Additionally, on YouTube, a viewer of product reviews can be continuously shown similar movies, product unboxing videos and sponsored promotions. This ongoing process of information exposure results in a customer touch point where it is possible for a customer to engage with information, often without actively seeking it out.

This phenomenon has brought about the concept of information overload which has full-size picked up interest in consumer behaviour research and data structures research. Statistics overload happens while the quantity of to be had facts exceeds an individual's cognitive processing ability (Eppler & Mengis, 2004). In a social media context, consumers are required to manner a enormous amount of records concurrently, consisting of product specs, pricing info, evaluations, rankings, and promotional content material. Access to this information can in principle enhance decision making, but too much publicity tends to create confusion, a problem in understanding and in comparing alternatives.

The effect of information overload is similarly intensified by means of the presence of algorithmic repetition, where similar types of content material are time and again shown to users. This repetition will not only add to cognitive load but also cause the user to perceive the content as less novel, which will result in a decrease of engagement over time. For example, users may report seeing the same advertisements several times in a short period leading to a decrease of content novelty and user engagement. This illustrates a key paradox of digital advertising: While digital advertising is designed to increase consumers' attention, it

can also lead to a reduction in the effectiveness of advertising. In addition to cognitive overload, extended interplay with virtual structures has been associated with the improvement of technostress, which refers to Beyond cognitive overload, a prolonged interaction with virtual structures has been correlated with an improvement of technostress, defined as mental stress caused by too much use of generation (Tarafdar et al., 2015). Steady messages, information updates, and the need to be constantly connected are all causes of technostress. This is particularly true in the realm of social media platforms, where customers are expected to be present and active 24 hours a day.

Nearly associated with technostress is the idea of information anxiety, which takes place whilst people are beaten by way of the extent and complexity of information available. Consumers might also detect it hard to distinguish between applicable and inapplicable data, leading to query and vacillation in decision- timber. as an illustration, when choosing a product on- line, a patron may come upon loads of evaluations with clashing reviews, making it challenging to arrive at a clear decision.

The amalgamated effect of information load, technostress and information pressure contributes to social media fatigue, a state of intellectual and emotional fatigue performing from a prolonged exposure to digital material. Social media fatigue is characterized by using reduced hobbyhorse, loss of provocation to have commerce, and avoidance conduct( Bright et al., 2015). guests passing fatigue may also begin to forget about commercials, pass promotional content, or liberate from systems altogether

These trends have impacts that are especially massive when it comes to consumer choices. Decision timber is a complex cognitive process, which involves catching on wants, assessing options and opting the stylish possible option. When consumers are presented with too important information or experience information fatigue, still, their capability to make rational and informed opinions is hindered and they can have difficulty with selection, similar as confusion, indecisiveness and delayed selections( Lee & Lee, 2004).

guests frequently sanitarium to heuristic decision timber, counting on a simplified rule or a roadway rather than making a careful assessment of features and benefits, for case, by choosing a product because of character, brand or influencer recommendation. As these strategies reduce thinking, they will affect in sour selections and reduced delight. This geste can be explained in terms of bounded rationality, in which people are said to be rationally limited in the information that they can reuse( Simon, 1955). While this capacity is handed, guests simplify selection- making tactics, regularly main to compromised consequences. likewise, the conception of preference load also indicates that a larger variety of options can lead to decision fatigue and lower satisfaction as well as indeed choice avoidance( Iyengar & Lepper, 2000).

In surroundings that are driven by algorithms, those situations are further aggravated. Algorithms are finagled to be sure that the content is engaging, through constantly rotating substantiated content. This does n't only contribute to applicability, but also to cognitive load and speed up fatigue. This creates a complicated courting between personalization and patron nicely- being, where the advantages of acclimatized content have to be balanced against the troubles of inordinate hype

## 1.2 Problem Statement

As the social media systems have grown increasingly more popular and users rely more and more on algorithm-driven content delivery systems, their decision-making process has become significantly more complex and challenging. These platforms are meant to make user experience more personal and targeted with content, but have also ushered in an era of over-exposing users with too much data, persistent engagement, and cognitive overload.

In the context of social media, consumers are constantly presented with advertisements, influencers' promotions, comparisons of products and services, opinions, and curated, algorithm-generated suggestions. Although all data can be relevant per se, their combined effect is a confusion and a problem in the selection process, for instance, a consumer looking for a smartphone online may find:

- Multiple advertisements from competing brands
- Dozens of YouTube reviews with varying opinions
- Influencer recommendations promoting different products
- User-generated reviews with conflicting feedback

This overload of information can result in the opposite of a simplified decision-making process, and instead contributes to a state of decision paralysis, which is a consumer's inability to select between alternatives. This is clearly a situation where too much information is not necessarily the good thing.

The other major problem is the repetition of content via algorithms. The algorithms used on social media platforms are engineered to maximize engagement by repeatedly presenting their users with similar content, based on their past actions. This is good for relevance, but it also results in over-exposure. If, for example, the user is interested in buying fashion apparel, they will then see more of the same product category, namely fashion apparel, on various different platforms. Real-world observations highlight this issue clearly:

- Users frequently report seeing the same advertisement multiple times within a short period
- Platforms like Instagram and YouTube continuously recommend similar content, even after the user has made a purchase
- Retargeting advertisements follow users across different applications, increasing content repetition

Such consistent interaction causes social media fatigue, which means that the mental and emotional exhaustion of a person results from the prolonged use of social media (Bright et al., 2015). As the fatigue levels rise, the users will most likely:

- Ignore advertisements
- Reduce engagement with content
- Develop negative attitudes towards brands

From the marketing standpoint, however, it is very problematic since actions aimed at increasing their visibility can reduce their actual visibility due to the reasons that will be outlined below. Exposure to continuous amounts of digital content can lead to such phenomena as fatigue, as well as to technostress – a term denoting stress related to the stress of constant

exposure to technologies (Tarafdar et al., 2015). In particular, the issue is especially topical for younger consumers using social media. There are too many notifications, updates, and new content to process, which creates mental strain and makes focusing difficult.

The effects on people's minds and mental states can significantly influence decision making by customers. The presence of information overload and fatigue prevents people from making rational decisions based on a careful consideration of all available options. As a result, consumers postpone decisions, do not make a choice, and simplify the decision-making process, choosing products based on their popularity, low cost, recommendations made by the followed individuals on social media.

The transition from rational to heuristic-based decision-making process shows a decline in the quality of consumer's decision-making. This argument is reinforced by theoretical models like bounded rationality (Simon, 1955) which suggest that people have limited cognitive abilities. Once this capacity is surpassed, they must resort to making decisions in a more limited manner. Likewise, the phenomenon of choice overload suggests that too many choices can cause people to become confused, disgruntled, and even unable to make decisions (Iyengar & Lepper, 2000). These theories give a solid foundation to understand the effects of overuse of digital media on consumers' behaviour.

Although this research topic is becoming increasingly significant, prior studies have concentrated on general social media use, information overload as a singular phenomenon as well as on consumer engagement and behavioural outcome. But there is very little research that specifically investigates the role of algorithm-driven content in consumers' sense of fatigue, the synergy between information overload and fatigue on consumer decision-making and the effect of the factors in emerging markets like India. This is especially relevant for young consumers, Generation Z, who use social media more than any other generation and are very present in algorithm-driven environments. They are more likely to be influenced by digital content in their decision making processes and it is important to understand this and how it affects their behaviour..

### **1.3 Objectives of the Study**

*The objects of a exploration study give a clear direction and define the compass of disquisition. Grounded on the problem linked and the gaps observed in the being literature, the present study aims to totally examine the relationship between algorithm- driven social media surroundings and consumer decision- making geste .*

#### **1.3.1 Primary Objective**

The main end of the study is to probe the effect of algorithm- convinced Facebook Fatigue on client decision timber. This thing emphasizes the impact of patient exposure to algorithmically generated content on consumer responses to this content, particularly in digital surrounds where information is accessible, repetitious and constantly changing.

#### **1.3.2 Specific Objectives**

**(i) To analyze the extent to which algorithm-driven content contributes to information overload**

This thing seeks to examine the goods of algorithmic donation of substantiated and repetitious information on the quantum and frequency of information exposure. It also aims to determine if druggies consider this content as too important or too important and looks at the part of algorithmic targeting, retargeting and reiteration in stoner perception of information cargo. Primary data is collected using structured questionnaires to determine content exposure and commerce patterns of the druggies and latterly analysed.

**(ii) To identify the relationship between information overload and social media fatigue**

This item is based on the need to understand the psychological effects of having too much information on one's stoner. It tries to establish whether there exists any connection between the amount of information overload and internal fatigue, progress, and emotional fatigue. The study tries to analyze the role of fatigue faced by the stoner owing to constant usage of the social medium and tries to establish the same through statistical techniques like correlation and regression analyses.

**(iii) To evaluate the effect of social media fatigue on consumer decision making**

This goal tries to analyze how fatigue affects the consumer's ability to compare or decide on any matter. The focus of this goal is on whether fatigue affects one's hesitancy, indecision, and delayed decisions. Also, this research tries to establish whether fatigue affects decision making where the consumers tend to use more heuristics (fancy consumption or influencer's recommendations).

**(iv) To evaluate the role of algorithm-driven exposure in influencing consumer purchase behaviour**

This is an objective to relate algorithmic influence to real outcomes from consumers. It examines the effects of seeing the same content repeatedly on purchase intent, purchase decision quality and customer satisfaction. In addition, it looks at the role of algorithmic recommendations in decision-making, and their impact on the process. This is done by examining user reactions in connection with buying decisions, participation rates, and user behaviours on digital platforms.

**(v) To develop an integrated understanding of the relationship between algorithm-driven content, fatigue, and decision-making**

The above-mentioned objective targets the establishment of a framework which would cover all essential elements in this study. Its aim is to find out the relationship of causation between the factors of algorithmic content, overload of information, social media fatigue, and the process of consumers' decisions. This research is grounded in these variables; thus, a conceptual model will be built first and then empirically tested to gain an insight into consumer behavior under the influence of algorithms.

## 1.4 Scope of the Study

Compass of an exploratory research is the limits, compass, link, and applicability in general.

Quite handy in helping to establish boundaries of the research in terms of what would be covered in it and what wouldn't. The present study intends to investigate the advantages of algorithm-driven social media fatigue on the consumer's decision-making process through a clear theoretical and practical framework.

#### **1.4.1 Conceptual Scope**

The conceptual framework of the study revolves around the knowledge of how the significant variables obtained from the extant literature relate to each other, namely, algorithm-driven content exposure, information load, social media fatigue, and consumer decision-making gesture in terms of decision difficulty and behavior problems. The relationships among the mentioned variables, as well as their impact on consumers, will be discussed in the study.

A multi-disciplinary perspective has been taken, both psychological, cognitive and behavioural. The article looks at fatigue and stress from over-exposure to digital devices from a psychological point of view. In terms of cognition, it emphasizes the constraint and overload of information processing, and in terms of behaviour, it examines the role of information processing constraints and overload in decision-making process. The study particularly focuses on the cause-effect relationship between algorithm-driven content, information overload, social media fatigue and consumer decision-making process.

#### **1.4.2 Contextual Scope**

The study takes place in the field of social media platforms that are very dependent on algorithmic personalization, such as Instagram, YouTube and Facebook. The platforms chosen are highly interactive, digital environments, in which users are constantly exposed to personalized, dynamic and repetitive content.

What makes these platforms relevant is that they are widely used and heavily impact consumer behavior, from discovery through to brand engagement and purchase. These platforms are suitable to examine the impact of algorithmic exposure because users engage extensively with the recommendations, advertising, reels and influencers. Hence, the conclusions of this study are more relevant to the digital marketing and online consumers behavior in such social media environment.

#### **1.4.3 Demographic Scope**

The main focus of the study is on young consumers, in this case the Generation Z and Millennials. This demographic was chosen because they are active on social media and exposed to more algorithm-driven content.

The younger generation is more prone to searching and comparing products online and buying online. These individuals are greatly affected by the influences of suggestions, advertisements, and influencer content on their behavior patterns. Therefore, the younger population is more likely to suffer from information overload and social media exhaustion. This makes them a very pertinent group of people for the purpose of studying the research topic.

#### 1.4.4 Geographical Scope

Geographically, the study area shall be limited to Indian settings, and data shall be collected from the respondents living in India. It is important because there are changes occurring in the way people use social media in India, and the number of digital consumers is increasing at a very rapid rate.

The current scenario in India shows that Indians have begun using social media to gain information and make purchase decisions. Cultural and behavioral factors can impact the perception and reaction to the digital content. Therefore, the study focuses on India and aims to provide relevant information pertaining to developing markets.

#### 1.4.5 Methodological Scope

The research method of the study is quantitative research with data collection technique using structured questionnaires. The study is focused on measurable variables like perceived information overload, social media fatigue and level of decision difficulty faced by the users.

The relationship between the variables and testing the proposed hypotheses are examined using statistical techniques like correlation analysis, regression analysis, etc. The methodological scope is restricted to self-reported data that are perceptions and experience of the respondents rather than behaviour tracking. This restriction notwithstanding, it offers important insights into the attitudes and behavioural disposition of consumers in the digital world.

#### 1.4.6 Practical Scope

This study is likely to benefit various parties such as consumers, businesses, social media and marketers. The study is useful for marketers to understand the harmful impacts of over-exposure to content and to create a more balanced and successful digital marketing approach. It also emphasizes that consumers need to be avoided from overexposure and advertisement fatigue to keep them engaged.

The research suggests possible strategies to enhance algorithm design to limit the amount of repetitive and excessive content that social media platforms display. It emphasizes the need to balance personalization with user comfort in order to enhance overall user experience. The study from a consumer point of view raises awareness of the negative consequences of information overload and fatigue, thereby advocating a more conscious use of social media and a more effective decision-making process.

#### 1.4.7 Limitations within the Scope

Although the study sought to offer extensive information on the influence of algorithm-induced social media fatigue on consumer decision making, there are some limitations acknowledged. The first limitation is the small sample size of the study; this could limit the generalizability of the results to the larger population. Responses that are gathered are helpful

in gaining insight into social media behaviors and perceptions, but do not necessarily reflect the full range of behaviors and perceptions among all social media users.

Secondly, the study is limited to some <sup>79</sup> social media platforms like Instagram, YouTube, and Facebook. These platforms are a very relevant choice because these are the platforms that use a lot of algorithmic content, but if other platforms are not included, it can narrow down the picture of the complete digital landscape. This study cannot account for all patterns of content delivery and user interactions, as these fluctuate between different platforms.

All the data was self reports collected through a structured questionnaire which is a further limitation. Information could be dependent on personal perception, biases or subjective interpretation. Behavior could be poorly recalled or reported and therefore, this aspect could compromise findings accuracy.

The other limitation associated with this study is that it is conducted only for the aforementioned segment of consumers which comprise mostly the youth generation and that too only in an Indian environment. Thus, due to these limitations, even though the study becomes more applicable to the chosen segment of consumers, generalizability to other segments or cultures could become a problem.

Even then, due to the limitations of the study mentioned above, it is capable of providing some valuable <sup>12</sup> insights into the subject matter and helps understand the link between algorithmic content, information overload, social media fatigue, and the decision-making process of consumers.

## <sup>43</sup> CHAPTER 2: LITERATURE REVIEW

### 2.1 Introduction

Knowledge **the** prevailing frame **of** understanding related **to the** studies topic is a crucial base for the literature evaluation. It helps in identifying crucial concepts, theory and empirical outcomes that pinpoint the linkage between social media use and consumer decision-making. In the realm of algorithm-driven architectures, research has been found that over consumption of content can impact cognition, emotion, and behavior.

Given the current trend of social media platforms as information and product discovery engines, studies have paid attention to the impact of digital environments on consumer behaviour. As social media has become an essential part of accessing information, a large body of work has emerged that also suggests that social media can create challenges to information such as info overload, technostress, and information fatigue, all of which can impact decision-making processes.

### 2.2 records Overload in virtual Environments

Data overload is one of the maximum extensively studied ideas in the discipline of client conduct and data structures. It refers to a scenario in which the amount of **records** exceeds an character's capability to manner it efficaciously (Eppler & Mengis, 2004). **On social media platforms, users are exposed to a constant stream of information, such as** classified listings, reviews of products, endorsements from influencers, and personalized recommendations generated by the algorithms.

There is evidence that too much information publicity will cause customers to have a higher cognitive load and less ability to evaluate options effectively. Consumers are given too much to choose from or conflicting information, but they enjoy a lot of confusion and uncertainty. This results in a decrease in choice of it being exceptional or pleasurable.

Moreover, research has revealed the algorithm-driven personalisation aggravates information overload. Algorithms beep out similar content over and over on the basis of consumer behaviour, increasing the amount and number of times it's pushed. Whilst personalization targets to improve relevance, it can also make a contribution to excessive publicity, thereby growing cognitive pressure.

### 2.3 Technostress and information anxiety

Technostress is a type of information overload that is closely related to the concept, and it is defined as the psychological stress arising from the excessive use of generation (Tarafdar et al., 2015). Technostress can occur in social media when features like frequent messages, status changes, and the pressure to be "always on" exist.

With technostress at regular intervals come statistics anxiety, a country where people are crushed and unsure with a lot of facts. Buyers may also struggle to identify facts that are relevant and/or not relevant to their topics, which can lead to hesitancy and decreased self-assurance in making decisions.

Empirical studies recommend that technostress and facts tension act as mediating variables between records overload and behavioural effects. As the extent of strain increases, purchasers are less probably to interact in unique records processing and much more likely to rely upon simplified decision-making strategies.

## 2.4 Social Media Fatigue

The concept of <sup>28</sup>social media fatigue has become a critical one in the field of knowledge person behaviour in virtual environments. It is a condition of mental and emotional fatigue that is caused by excessive exposure to social media content (Bright et al., 2015). Fatigue is frequently described as decreased motivation, disengagement and avoidance behavior.

Research findings imply that immoderate publicity to content material, specifically repetitive and algorithm-driven content, appreciably contributes to social media fatigue. The users who like getting fatigues are likely to tune them out, minimize interactions with platforms, and increase negative attitudes towards virtual content.

From an advertising attitude, social media fatigue affords a massive project. While better content publicity will enhance engagement, too much publicity could negatively affect the effectiveness of content marketing. This is why it is important to have a mix of both frequency and relevance.

## 2.5 patron choice-Making and decision difficulty

Consumer decision making is a complex cognitive process which includes consideration of the alternatives available and choosing the most suitable one based on the values perceived, information available and consumer's own preferences. It is a process, however, that becomes more challenging and cognitively taxing in the digital world where information is abundant and content is constantly offered. The abundance of information, such as advertisements, product comparisons, reviews and recommendations often leaves people more confused than ever.

Research <sup>25</sup>studies have demonstrated that information overload and social media fatigue can cause decision difficulty, which is usually defined as confusion, indecision or late decision making (Lee & Lee, 2004). In situations of information overload, people can feel helpless to effectively compare options and assimilate information that is pertinent. This cognitive load makes them unable to make informed and rational decisions, thus impacting the quality of their decision-making.

In these cases, consumers tend to use mental shortcuts, known as heuristics, to make the decision-making process easier. They could simply look for popular items, recommend items by influencers, or purchase items that cost less or are more common. They may choose products they have seen before in great numbers, products recommended by influencers, or those who are less expensive. These heuristic strategies can decrease the amount of cognitive load and time it takes to make decisions, but they cannot guarantee that the decisions are

optimal. This means consumers can potentially make decisions that aren't the best for them, leading to decreased satisfaction and trust in the decision-making process.

## **2.6 Theoretical Foundations: Bounded Rationality and desire Overload**

The bounded rationality proposition provides a theoretical base for the explanation of client geste in records-rich surroundings. harmonious with Simon( 1955), people have confined cognitive capability, and whilst this capability is exceeded, they simplify decision- making strategies.

This leads to what we call preference load, when there are too numerous druthers and they lead to choice fatigue and lower satisfaction( Iyengar & Lepper, 2000). Too numerous options can lead to confusion and avoidance of making the choice, rather than making the decision first class.

These propositions help develop the argument that exposure to too important information, especially in an algorithmic setting, can have a mischievous impact on patron decision-making.

## **2.7 Role of Algorithm-Driven Content**

The relevance of algorithms in shaping the user experience on social networks is only beginning to be studied. By analyzing user behavior, preferences, and engagement, algorithms select the appropriate content to show to the user. While personalization, it can make the content interesting and relevant, but also increase the frequency of views and make content appear too often.

Algorithms influence information overload through the distribution of large volumes of information, where many if not all of them are in similar form. Displaying multiple occurrences of the same advertisement or suggesting the same news article repeatedly reduces the novelty of the content. If a user views multiple occurrences of content, then interest levels will fall.

Digital environments are often double-edged. While it may enhance the user experience and involvement, the over reliance of an algorithm-generated world can lead to mental exhaustion and reduce the decision making ability of the users. Consumers can get fatigued from seeing the same content repeatedly, which can hinder conversion rates and impact their behavior in relation to digital marketing.

## **2.8 Integrated Understanding of Literature**

As discussed in the literature, social media sites, such as algorithmically driven ones, represent an environment of information over-exposure and ongoing information interaction. Within such a context, a series of effects is established that may influence consumer behavior greatly:

An excessive amount of digital content causes information overload, meaning issues with information processing and cognitive load. There is an appearance of symptoms such as information anxiety and technostress as means to handle the overload. These symptoms point to the necessity to respond and the struggle to identify what content can be considered valuable and which one cannot. These effects may lead to the state of social media fatigue. Social media fatigue is associated with mental fatigue, decrease in motivation, and lower engagement with digital content. As more fatigue is experienced by users, it becomes harder for them to evaluate their options properly and make wise decisions. This will eventually cause a lack of effectiveness and delayed decisions.

Based on this discussion, it becomes necessary to create an integrative approach that would combine algorithms and exposure, information overload, psychological effects, and consumer decision making.

## **CHAPTER 3: RESEARCH METHODOLOGY**

### **3.1 Introduction**

This chapter elaborates on the research methodology used to study the effects of algorithm-induced social media fatigue on consumers' decision-making. This section will focus on the research methods employed in this study. The purpose of this chapter is to give structure and make the research scientific.

It is important to present the research methodology in order to increase the reliability and validity of the research. This can provide a way to facilitate the collection and analysis of pertinent information and generate sound conclusions from the research. The current research has been concerned with the importance of choosing a method of analysis which would enable objective evaluation of the perceptions and behavior of consumers within the digital space. In this chapter, authors have provided the steps used in carrying out the research so that the results obtained from the research are sound and reliable.

### **3.2 Research Approach**

The method used in the present research is quantitative research, which is a research that is conducted to measure and analyze the relation between algorithms-driven exposure, information overload, social media fatigue and consumer decision-making. A quantitative approach would work well in this study as it allows the researcher to transform the set of subjective perceptions into measurable data, which can then be analyzed statistically.

This way, the responses of the consumers can be objectively assessed and patterns, trends, and relationships between variables can be recognized. The study uses numerical data, which allows for the results to be statistically significant and not dependent upon any individual's interpretation. Furthermore, the quantitative method helps in increasing the generalizability of the findings; it is because the data obtained from the quantitative method is measurable and comparable.

This is further reinforced by using a structured questionnaire, which provides a consistency of data collection. Predefined response options are given to the respondents, which decreases ambiguity and increases the consistency. The data is then analysed statistically and hypotheses are tested to draw reasonable conclusions about consumer behaviour in a digital environment.

### **3.3 Research Design**

The study used a descriptive research that is a combination of descriptive and causal research design to understand the research problem and at the same time to explain the problem. The descriptive research design aims to give detailed information about a consumer behavior, in this case on his use of social media, information overload and fatigue. It enables detection of patterns, trends and general characteristics of the respondents, thus giving a clear picture about the current situation.

However, the causal research design tries to determine cause-and-effect relationships between variables. It aims to find out if one variable changes when another variable changes. It explores the following in relation to this study: Does algorithm-driven content increase information overload? Does information overload cause social media fatigue? Does social media fatigue impact consumer decision-making behaviour?

The study used a descriptive and causal method, which not only described the actual situation but also explained the relationship between the variables. The integrated design is added to the depth and relevance of the research, making it more meaningful and applicable in real-world, digital environments.

### 3.4 Sources of Data

The study uses primary and secondary data sources, which provides the study with comprehensive and solid analysis of the research problem. Primary data is collected from respondents through a structured questionnaire specially designed for this study. Such data is very useful as it is based on factual perceptions, experiences, and actions of social media users.

The questionnaire is close-ended with a 5-point Likert scale (strongly disagree to strongly agree). This scaling technique makes it easy to measure responses and make it easier to analyze the results statistically. The main data includes factors related to information overload, social media fatigue, perceived decision difficulty, and exposure to algorithmically-created content.

Secondary data are obtained from other sources like research papers, academic journals, published articles, and online databases, and are reliable. Secondary data is very important to develop the theoretical framework of the study and understanding the existing research findings. It helps in the interpretation of the results obtained by primary data and also in identifying gaps in research.

### 3.5 Sampling Design

The sampling design is an important aspect of research design because it defines the respondents who are selected for study. The target group is youthful and consists of those who use social media platforms who fall under the Generation Z and Millennials. The group has been chosen because they are often exposed to algorithm-driven content and are highly engaged with digital platforms which makes them relevant for the study.

The study uses a convenient sampling method, which selects the respondents based on their access and willingness. This method is commonly used in exploratory and behavioural research due to its practicality and efficiency. The convenience sampling method has the disadvantage that the results are not necessarily generalizable but may be useful in a short period of time and with resources at the researcher's disposal.

The number of samples in the study is 75 respondents, which are considered as sufficient enough to conduct statistical analyses such as descriptive statistics, correlation analysis, and regression analysis. This sample is sufficient to be used to explain the relation among variables and provide a sound conclusion. Although the size of the sample is relatively small, the sample is adequate to be used in term of purpose and aim of the study. The robustness of the result could be enhanced, the present sample is appropriate to fulfill the purpose of the study and achieve the study objectives.

### 3.6 Data Collection Instrument

Structured Questionnaire is the primary method used for the study. The questionnaire is structured in such a way it is clear, relevant and comprehensible to the respondents. The questionnaire is sectioned into different sections, to address different aspects of the study.

The first section is the demographic part which provides information about age, gender, and social media behavior to understand more about the characteristics of the respondents. Subsequent sections of the questionnaires are to assess the variables; information overload, social media fatigue, and difficulty in making decisions, algorithm driven exposure to information.

Each variable is evaluated with a few statements to enhance the reliability and validity of the measures. Likert scale response is required from the respondents that the researcher is able to quantify their perception. This systematic methodology will ensure consistency of response and data analysis.

### 3.7 Data Analysis Techniques

The data collected via questionnaire survey are analyzed using statistical methods such as MS Excel or SPSS. The analysis method includes multiple analyses that would ensure a comprehensive understanding of the data collected and the research hypotheses are tested thoroughly.

Descriptive analysis is conducted to provide summary and meaning to data collected and analyzed by means of mean, frequency and percentage which shows the general trend or characteristics among the respondents. The correlation analysis is used to determine the relationship between variables; either negative or positive.

For the analysis of cause and effect relationship between variables, regression analysis will be used to assess whether independent variable; information overload affect the dependent variable(s) such as social media fatigue and decision making. These analytical tools provide the foundation of a rational and logical manner in interpreting the findings.

### 3.8 Conceptual Framework

This study is grounded on the conceptual framework below. The theoretical premise behind the conceptual framework is that algorithm-based content exposure is directly related to information overload which is related to social media fatigue, which finally influence consumer's decision-making behavior.

This a sequential relationship that gives logicity and an empirical basis to study it. Understanding the link between variables and their impact on the consumers behavior is important to establish hypotheses and analyze data accordingly.

### 3.9 Reliability and Validity

It is crucial to ensure reliability and validity to ensure the quality and credibility of research. To enhance consistency in responses, multiple items are used to measure each variable in this study. The questionnaire has been developed on the basis of literature and needs to have valid and relevant constructs that are measured.

Careful design of questions to capture the intended variables further ensures the validity. Data collected in a systematic manner to reduce errors and biases. The study uses high standards of reliability and validity to ensure that the results are accurate, consistent, and meaningful.

### 3.10 Limitations of the Study

Although this study has been well planned and carried out, there are some limitations. The number of samples is rather small, so that the results obtained may be limited to the scope of the study. Furthermore, convenience sampling might introduce some bias because the sample may not be representative of the entire population.

This information has been collected from self-reported responses, which could be affected by person's perception and subjective opinion. It is not always feasible to get the true and unbiased answers from the respondents. Moreover, this study is only applied to selected social media platforms and cannot be extended to the whole digital world.

Nevertheless, even with those restrictions, this research offers insights into consumer behavior in digital contexts and will enhance our understanding of the effects of algorithmic content on consumer decision-making.

## CHAPTER 4: Analysis, Discussion & Recommendations

### Executive Summary:

This research has explored how algorithm-induced social media fatigue affects consumer decision making within a contemporary digital environment characterized by the persistent overwhelming consumption of social media. Users are currently exposed to algorithmically-driven content such as sponsored ads, personalized recommendations and the advertisements promoted by influencers on numerous platforms like YouTube, Instagram and Facebook. Personalization mechanisms, while effective in terms of engaging users and increasing content relevance, have the potential to cause repetitious exposure and result in information overload, which ultimately affects user decision making behavior.

Data for the study was collected from primary data of 75 respondents where the major population is of the younger age group who are very active in the social media platforms. The data was captured through filling a structured questionnaire on which variables were measured on a five point Likert scale (low: 1, high: 5) such as: algorithm-driven exposure, information overload, social media fatigue, difficulty in decision making and consumer behavior.

<sup>24</sup> Descriptive statistics, reliability analysis, Pearson correlation analysis and regression analysis were applied to the collected data to find the relations among the variables and test the hypotheses.

The descriptive analysis showed moderate to high exposure to algorithm-driven content, and moderate to high, but noticeable, information overload and social media fatigue. The internal consistency of most constructs was acceptable, as indicated by Cronbach's Alpha: Algorithm Exposure ( $\alpha = 0.88$ ), Social Media Fatigue ( $\alpha = 0.77$ ), Decision Difficulty ( $\alpha = 0.71$ ) and Consumer Behaviour ( $\alpha = 0.74$ ). The Information Overload construct had a relatively low reliability ( $\alpha = 0.63$ ), but the degree of information overload a user feels can affect the response so it was deemed acceptable for exploratory behavioural research.

<sup>13</sup> The results of the correlation analysis showed that significant positive correlations exist between the important variables. There was a significant positive correlation between information overload and social media fatigue ( $r = 0.819, p < 0.001$ ), suggesting that excessive exposure to digital content has a significant impact on mental exhaustion among digital content users. Moreover, social media fatigue was positively correlated with the difficulty of making the decision ( $r = 0.519, p < 0.001$ ), indicating that the more fatigued the users, the more difficult it is for them to assess alternatives and make decisions. In addition, there was a moderate positive correlation between algorithm-driven exposure and information overload and fatigue, further suggesting that personalized and repetitive content can lead to cognitive burden.

Information overload has also been demonstrated through regression analysis to be a significant predictor of social media fatigue because of its high standardized beta value of  $=0.757$  and statistical significance ( $P < 0.001$ ); it explained 42.1 % of the variation of fatigue

(R<sup>2</sup> =0.421), indicating that information flow is the major cause of user fatigue in a digital environment. Information overload made the largest contribution towards making decision-making difficult, as shown by the second regression model, where the role of social media fatigue was lower, and information overload was more of a direct influence on decision-making.

The results obtained during the current study have confirmed all the hypotheses presented in the study. They have proved the conceptual framework illustrating the link between algorithmic exposure mode, information overload, social media fatigue, and decision-making process. In terms of implications based on the results, it can be argued that excessive consumption of algorithmic content may have negative effects not only on a person's cognitive processes and decisions but may also force them to use simpler methods of making decisions. The practical implications of the current study show that the problem of balancing information provided to consumers through social media should be considered seriously by advertisers and social media platforms in order to minimize the risks of overconsumption of information, which is linked to high cognitive load and low diversity of content.

The findings provide useful insights for marketers, platform developers, and researchers alike who aim to better comprehend user decision making and behavior in digital environments and more importantly, address the ethical considerations of digital engagement for the purpose of a balanced user well-being in contemporary digital ecosystems.

#### 4.1 Introduction to Analysis

The present chapter analyses and interprets the collected data in the present research carried out by the researcher with the use of structured questionnaire which has been prepared with regard to the study titled "Impact of Algorithm induced social media fatigue on consumer decision-making". The purpose of this chapter is to analyze systematically the response from the social media users and the relationship established between algorithm driven social media usage, information overload, social media fatigue and consumer decision making behaviour.

Data obtained from the respondents were edited, coded and tabulated in structured format to ensure systematic and reliable treatment of the data. A 5-point likert scale was used and respondents had to choose from strongly disagree to strongly agree for all the responses in questionnaire which has been provided. Each Likert response was assigned a specific numerical value on a scale of 1-5 for the purpose of statistical analysis. The analysis was done with the use of analytical method i.e descriptive, reliability method, correlation analytical method, regression analysis using Excel. It has been divided into number of sub sections to clearly make the reader comprehend the result.

The first section of the chapter explains the demographic profile of the respondents that will indicate the overall composition of the sample studied. The first section will be followed by the descriptive statistics in order to find out the behavioral trends and response patterns exhibited by respondents on average. Reliability analysis will be conducted to assess internal consistency among the items included in the questionnaire. It will find out the relationship between the study variables by the use of correlation analysis and predictive ability of information overload on social media fatigue and difficulty in decision making by the use of regression analysis.

It is stated in the result section of study about explanation of results of study, relate it with hypothesis of the study, recommendations for the marketers, social media platforms, and consumer for the respective studies and conclude the same. In short this chapter provides a framework to convert the raw data from the survey into meaningful and interpretable insights that facilitate in gaining insight into consumer behavior in an algorithmic world of social media.

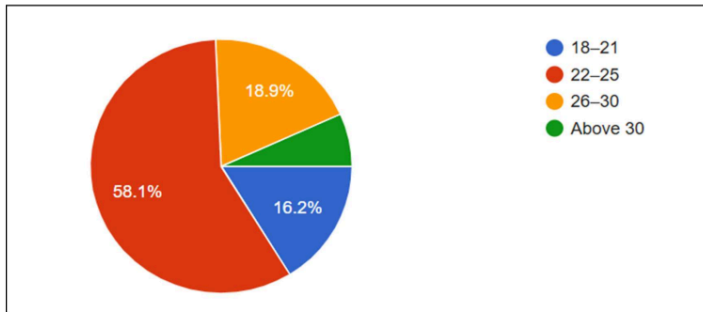
## 4.2 Demographic Profile of Respondents

A description of the respondents in terms of demographic features is provided here to give a back ground about the individuals who took part in the study. Demographic information is necessary to comprehend the patterns and behaviors exhibited by the social media users since characteristics like age, sex and the social media behavior could influence the choices regarding content exposure, information gathering and decision-making related to purchasing products.

A total of 75 responses were obtained from the social media users. Younger age group are majority as compared to others since this age group are very active on the algorithm driven social media

Table 4.1 and Figures 4.1–4.4 summarize the demographic characteristics. The majority of respondents were aged 22–25 (58.7%), followed by 18–21 (16.0%), 26–30 (18.7%), and above 30 (6.7%). Males comprised 60% of the sample. Most users spent 3–5 hours daily on social media (42.7%), with 36.0% spending 1–3 hours, 12.0% >5 hours, and 9.3% <1 hour. Instagram was by far the most used platform (89.3%), followed by YouTube (49.3%) and LinkedIn (30.7%) (multiple responses allowed).

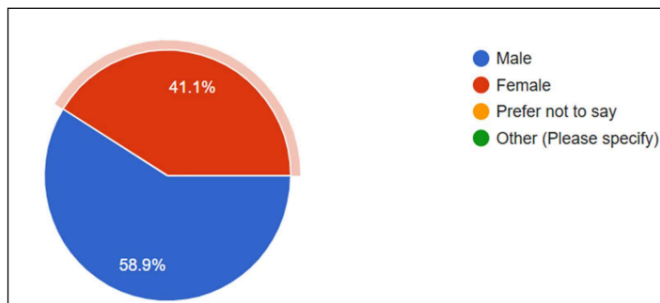
Demographic Variable	Category	Frequency (f)	Percentage (%)
<b>Age</b>	18–21	12	16.0%
	22–25	44	58.7%
	26–30	14	18.7%
	Above 30	5	6.7%
<b>Gender</b>	Male	45	60.0%
	Female	30	40.0%
<b>Social Media Usage</b>	< 1 hour	7	9.3%
	1–3 hours	27	36.0%
	3–5 hours	32	42.7%
	> 5 hours	9	12.0%
<b>Platforms Used*</b>	Instagram	67	89.3%
	YouTube	37	49.3%
	Facebook	17	22.7%
	LinkedIn	23	30.7%
	Twitter / X	10	13.3%
	Other	1	1.3%



**Figure 4.1:** Age distribution of respondents

The respondents distribution by age shows that the respondents were mainly in the age range of 18-25. This is indicative of the social media savviness of young people, who are often surrounded by algorithmically-generated content. The younger generation are especially exposed to personalized marketing, recommendations and influencer content, which makes them relevant for the present study.

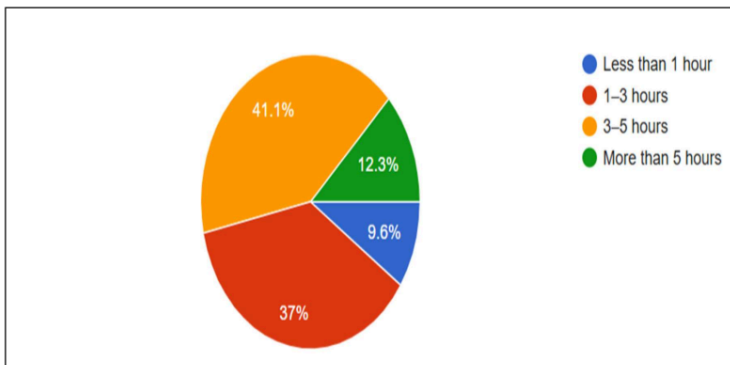
The dominance of respondent's age group that is younger is also supporting the relevance of the research topic, as social media fatigue and information overload are more frequently seen among those who use social media for a long time. Younger people are especially dependent on social media as a way to entertain themselves, to get information, to communicate and to make purchases, thus their behaviour when they encounter algorithmic content offers a window into the effects of algorithmic content exposure.



**Figure 4.2:** Gender distribution of respondents

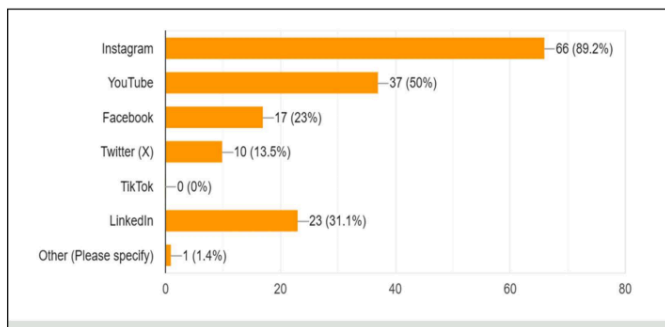
The **gender distribution** analysis is used to show that the study had both male and female participants, thus providing some diversity within the sample. The balanced representation of the respondents enables the study to represent a range of social media experiences and behavioural patterns.

Gender diversity in the sample enhances the reliability of the results as different groups may react differently to the algorithm suggestions, online ads and digital content overload. The diversity of participants broadens the applicability of research results on patterns of social media use. Diversity of demographic groups enhances the generalizability of the findings from the research in the context of social media usage behaviour..



**Figure 4.3:** shows the usage time of respondents for social media on a daily basis. Figure 4.3 illustrates the social media usage time for the respondents daily. Results from the social media usage analysis show that many of the respondents use multiple hours of social media daily. High social media usage is associated with the likelihood of encountering algorithmic suggestions and recommendations.

With all that time spent online, it can also lead to a feeling of information overload as users flood themselves with a huge intake of information in a short amount of time. So, chronic exposure can cause brain fatigue and impair decision-making abilities. The results suggest that the relevance of the study of social media fatigue among active digital consumers.



**Figure 4.4:** Most-used social media

The findings indicate that Instagram and YouTube were the platforms used by the respondents very often. The platforms have algorithm-based recommendation networks to customize news feeds and advertisements for the users.

This demonstrates the increased importance of algorithm-based customization in affecting the behaviour of users and their buying decisions. There is a lot of interaction of users with recommendation-based content, ads, reels, and promotions by influencers; there is a high chance of experiencing information overload and fatigue.

Overall, based on the demographics, it is found that the selected respondents are highly suitable for the study on social media exposure and fatigued-based decision making behaviour.

4.3 Descriptive Statistics

Descriptive statistics have been calculated to understand behavioural trends in relation to the variables examined. All important variables have been studied in terms of mean, standard deviation, minimum, and maximum.

The major variables included in the study are:

- Algorithm-Driven Exposure
- Information Overload
- Social Media Fatigue
- Decision Difficulty
- Consumer Behaviour

<sup>24</sup> **Table 4.2: Descriptive statistics of study variables**

Variable	Mean	Std. Deviation	Minimum	Maximum
Algorithm Exposure Score	3.617	0.913	1.0	5.0
Information Overload Score	3.363	0.600	1.5	4.5
Social Media Fatigue Score	3.463	0.701	2.0	5.0
Decision Difficulty Score	3.413	0.624	2.0	5.0
Consumer Behaviour Score	3.363	0.633	1.6	4.6

From the descriptive statistics results, it is evident that on average, respondents have been exposed moderately to highly to content created by algorithms. The reason why the mean result is relatively high is that users get to see repeated recommendations, advertisements, and personalized information on social media.

Similarly, the mean result for information overload is an indication that users tend to be overloaded with a lot of information from the Internet. Excessive exposure to information tends to weaken their ability to process the information effectively.

Also in the descriptive statistics for social media fatigue, there is some mental fatigue amongst users. The prevalence of social media content has been cited as a cause of feeling tired, irritated, and disengaged. This discovery shows the psychological effects of overuse of technology.

The standard deviation values suggest that the experiences of social media are moderately varied across respondents, reflecting that there is variation within social media experiences, but there is a relative consistency. The results as a whole corroborate the assumption that algorithmic content exposure has a clear impact on user experiences and user online behavior.

#### 4.4 Reliability Analysis

Reliability analysis was done to check the internal consistency of the items in the questionnaire used in the present study. The main measurement technique of reliability was Cronbach's Alpha.

Reliability analysis is crucial because it clarifies whether the several items of question papers are measuring the same concept. Cronbach's alpha values are higher when there is the internal consistency of the items within a construct. The following constructs were tested for reliability:

- Algorithm-Driven Exposure
- Information Overload
- Social Media Fatigue
- Decision Difficulty
- Consumer Behaviour

**Table 4.3: Reliability (Cronbach's  $\alpha$ ) of study scales**

Scale (Items)	Cronbach's Alpha ( $\alpha$ )	Interpretation
Algorithm Exposure (Q5–Q8)	0.875	Good consistency
Information Overload (Q9–Q12)	0.625	Questionable consistency
Social Media Fatigue (Q13–Q16)	0.766	Acceptable consistency
Decision Difficulty (Q17–Q20)	0.713	Acceptable consistency

<b>Consumer Behaviour (Q21–Q25)</b>	0.740	Acceptable consistency
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Note: Higher  $\alpha$  (maximum 1.0) indicates greater internal consistency. Values above 0.70 are generally desirable.[1]

The results suggest that the reliability values of most constructs were acceptable. Internal consistency was acceptable for all scales: Algorithm-Driven Exposure, Social Media Fatigue, Decision Difficulty and Consumer Behaviour.

The Information Overload construct had relatively low reliability, but was still acceptable for exploratory behavioural analysis. This can be attributed to the differences in information saturation and intensity of information online between individuals.

<sup>59</sup> In general, the reliability results are in line with the suitability of the questionnaire in examining the relationships between the study variables. Cronbach's Alpha values that are accepted enhances the credibility and consistency of the research instrument.

The lower reliability score for Information Overload construct might be due to the subjectivity of users' perceptions about the intensity and variability of the information content and their tolerance. In behaviour research, particularly in explorative research, such differences are frequently found and a slight decrease in reliability values can still be of value. Thus, the construct has been included in the analysis to provide for the variety of experiences respondents have with digital environments.

#### 4.5 Correlation Analysis

<sup>42</sup> Pearson correlation analysis was used to analyze the relationships between the major variables of the study, which are algorithm driven exposure, information overload, social media fatigue, decision difficulty and consumer behaviour. This analysis is to see the strength and direction of relationships between these variables.

<sup>2</sup> The results show that there is a positive relationship between information overload and social media fatigue, which are positively correlated with consumer decision difficulty. Additionally, algorithmic exposure is moderately positively correlated with information overload and fatigue. The relationships suggest that higher exposure to algorithm-generated content is associated with higher cognitive burden and psychological strain.

**Table 4.4: Pearson correlation matrix of study variables**

Variables	Algorithm Exposure	Information Overload	Social Media Fatigue	Decision Difficulty	Consumer Behaviour
<b>Algorithm Exposure</b>	1.000	0.438	0.333	0.145	0.087
<b>Information Overload</b>	0.438	1.000	0.819	0.591	0.397
<b>Social Media Fatigue</b>	0.333	0.819	1.000	0.519	0.187
<b>Decision Difficulty</b>	0.145	0.591	0.519	1.000	0.596
<b>Consumer Behaviour</b>	0.087	0.397	0.187	0.596	1.000

Note: r represents Pearson's correlation. Bold values are significant at  $p < 0.001$  (two-tailed).

From the correlations, it is evident that there is a strong positive relationship between the two variables, information overload and social media fatigue ( $r = 0.819$ ,  $p < 0.001$ ), and it can be concluded that a high degree of information overload has a large part in causing the mental exhaustion that users of social media have. This goes along with the increasing cognitive demand from the public based on the experiences with the very engaging virtual worlds people use.

The relationship between social media fatigue and difficulty of decision was strongly and positively correlated ( $r = 0.519$ ,  $p < 0.001$ ). This suggests that difficulty of decision is directly and strongly related to the phenomenon of social media fatigue, which could be interpreted as having inability to make a sound decision. Hence causing hesitation, indecisiveness and reluctance.

Algorithm based exposure and its association with the other two variables information overload and social media fatigue had significant positive correlation ( $r = 0.438$ ,  $p < 0.001$ ;  $r = 0.333$ ,  $p < 0.005$  respectively). It can be inferred from these correlations that the users have received immense information through repetition of new content from the algorithm based system thus leading to information overload and social media fatigue.

It is inferred that the relation between algorithm based exposure and difficulty of decisions is indirectly established because of the mediator effects of information overload and fatigue.

This proves that information overload and fatigue were mediating variables between algorithm based exposure and consumer decision making behavior.

Generally, the result from the correlation analysis supported the conceptual framework and showed that excessive algorithmic based exposure leads to excessive information overload and fatigue which affects the consumers' decision making capacity

#### 4.6 Regression Analysis

The predictive relationship between the key variables and the testing of the suggested hypotheses of the study have been conducted with regression analysis. The main purpose of this analysis was to find out how far information overload affects social media fatigue and how much it further affects consumer decision-making behaviour.

**Table 4.5: Regression results (Standardized coefficients, R<sup>2</sup>)**

Model and Predictors	Standardized $\beta$	t-statistic	p-value	R <sup>2</sup>
<b>Model 1: Fatigue (DV)</b>				<b>0.421</b>
Information Overload (IV)	0.757	—	0.000***	
<b>Model 2: Difficulty (DV)</b>				<b>0.277</b>
Information Overload (IV)	0.384	—	0.006**	

The dependent variable for the first regression was social media fatigue, and the independent variable was information overload. From the analysis, there is a significant strong positive relationship between information overload and social media fatigue.

The normalized beta coefficient ( $= 0.757$ ) clearly demonstrates the significant effect; as perceived information overload increases, social media fatigue increases, and the p value is  $< 0.001$ , thus indicating the results were statistically significant and not attributed to chance.

The coefficient of determination ( $R^2 = 0.421$ ) suggested that 42.1 percent of the variation in social media fatigue is due to the information overload. This means that this is a significant variable. It was noted that 57.9 percent of the variation in social media fatigue is not due to this factor and there are other variables which affect this phenomenon. In practical terms, given the fact that the increase in both information overload and fatigue will take place over a period of time, this suggests that there is a considerable cognitive cost of being exposed continuously.

As the users have to process increasing amounts of information and this becomes increasingly difficult when they become fatigued. According to the data presented, it appears that due to the cognitive cost and fatigue involved, engagement with social media websites is lessened.

The second regression model took into account the consumer decision difficulty as a dependent variable and the information overload and social media fatigue as independent variables. The findings reveal that information overload has a statistically significant positive correlation with decision difficulty ( $\beta = 0.384$ ,  $p = 0.006$ ), which suggests that when information overload is higher among the users, they have more difficulty in making decisions. The impact of social media fatigue on the difficulty of decision was, however, comparatively found to be relatively lower and insignificant. This indicates that, while fatigue is a factor in decision-related problems, information overload is a more direct and controlling factor on consumer decision making behaviour.

The results suggest that excessive information can hinder consumers from effectively considering alternative options, causing them to get confused, to think of it less and to delay a decision. Consequently, consumers could use a simpler decision making routine or not make a choice at all.

This is an indication that social media fatigue is having an impact on decision making, but that the overwhelming amount of information is the key element in consumer difficulty. Thus, cognitive overload is more of an issue during the information processing stage than emotional exhaustion. Thus, controlling the amount and complexity of information is more important than dealing with fatigue alone. This is indicative of information overload's primary influence on fatigue and decision difficulty in digital contexts.

Moreover, the outcomes show that algorithm-driven exposure is a mediator between information overload and consumer decision making, as well as between social media fatigue and consumer decision making. Algorithmic exposure would not directly affect decision difficulty, but rather create additional cognitive load and psychological fatigue, which would further support the sequentiality of the conceptual framework proposed.

The overall results of the regression analysis support the proposed relationships in the study empirically. It confirms that information overload is a major driver to social media fatigue and also a huge factor in shaping consumers' decision-making process. The findings emphasize the need to control how often information is exposed to consumers in digital environments to decrease cognitive load and increase the quality of consumer decisions.

#### 4.6.2 Regression of Fatigue on Decision Difficulty

This regression was done to investigate the relationship between social media fatigues and consumer decision difficulty. The results suggest that the user's fatigue is correlated to the difficulties they encounter when evaluating the product, comparing options, and making a buying decision.

The findings indicate that consumers' information processing capacity is significantly impaired by mental fatigue. Prolonged exposure to too much digital information and repetitive digital suggestions leads to confusion, short attention span and delay in the decision-making process. This can lead to consumer fatigue, which can make it difficult for them to make informed and timely decisions.

This is because the impact of social media fatigue on decision difficulty was relatively small when added to the information overload construct in the regression model. This suggests that fatigue leads to decision-related issues but it has a more direct and predominant effect on consumer decision making behaviour, information overload does.

In general, the regression results confirm that algorithm-induced fatigue, together with the high amount of information exposure, has a detrimental effect on consumer behaviour and decision quality in digital environments.

## 4.7 Hypothesis Testing

Hypothesis testing was performed to determine the relationship between the key variables of the study. The results were obtained from the correlation and regression analysis and the decisions were taken on the basis of the significance and direction of the correlation.

Based on the results:

Hypothesis	Outcome	Decision
H1: Information overload $\uparrow$ $\Rightarrow$ Fatigue $\uparrow$	Supported ( $\beta=0.757$ , $p<0.001$ )	Accept H <sub>1</sub>
H2: Algorithmic exposure $\uparrow$ $\Rightarrow$ Overload $\uparrow$	Supported ( $r=0.438$ , $p<0.001$ )	Accept H <sub>2</sub>
H3: Social media fatigue $\uparrow$ $\Rightarrow$ Decision difficulty $\uparrow$	Partially supported ( $r=0.519$ , $p<0.001$ )	Accept H <sub>3</sub> with caution

### Interpretation of Hypotheses

The findings of Hypothesis 1 show that the information overload shows a strong and statistically significant positive relationship with social media fatigue. This is because, as it is confirmed, excessive exposure to digital content makes the cognitive burden of the users, consequently causing mental exhaustion.

Hypothesis 2 is also confirmed as the results indicated the significant positive relationship between algorithm-driven exposure and information overload. This indicates that algorithm-generated, personalized and repetitive information leads to more information -- and thus to greater overload.

Likewise, the results support Hypothesis 3, which posited that increased social media fatigue would relate to increased difficulty in making decisions. When users are tired, they may have reduced processing capacities, resulting in confusion, hesitation, and delays in making decisions.

The results of the hypothesis testing basically support the conceptual framework of the study. The results reveal that algorithm-driven exposure results in an information overload, contributing to social media fatigue and ultimately impacting consumer decision-making behaviour.

## 4.8 Discussion of Findings

Conclusions drawn from the conducted research provide useful information about the psychological impact and behavioral outcomes of using algorithms on social media platforms. According to the conclusions, excessive personalization and repetition of information might lead to information overload and exhaustion of users.

Recommendation systems are crucial to modern social media sites, continually providing personalized content to enhance user engagement. Personalisation also enhances relevance

and convenience, but too much of it can be overwhelming and make people less efficient at absorbing information.

With information overload having a strong positive correlation with social media fatigue, the consumer is becoming more and more weary from constant digital interaction. Social media users are inundated daily with ads, influencer promotions, reels, recommendations, notifications, and trending content. With all this information constantly coming at them, users' brains are being pressured for their attention and ability to process.

The results also reveal that <sup>16</sup> social media fluency has a significant impact on consumer decision-making behaviour. Over time, consumers may become tired of shopping, finding it hard to make comparisons, read objective information, and make certain decisions that lead to a purchase. However, in many situations, the users might postpone buying, decision-making, or simply act on impulse due to their cognitive overload.

<sup>20</sup> The findings of the study are consistent with the earlier studies on information overload and digital fatigue, which emphasize the increasing psychological effect of social media use. The results underscore the need to rethink the ways in which users are engaged while keeping consumers safe.

A marketing point of view, this study indicates that consumers' satisfaction and trust will possibly be affected by over-targeting in the future. While customization helps in engaging the audience at first, too much personalization can lead to irritation and fatigue for users.

The conversation highlights the significance of ethics in marketing within the online world and the need to promote equity in content recommendations in order to provide engagement and good experiences for users.

#### 4.9 Findings and Recommendations

The paper <sup>77</sup> covered some startling facts regarding social media algorithms' draining influence on the decision-making process of social media users. Specifically, the users are constantly provided with an unceasing stream of information generated by algorithms, making it possible for them to receive too much data all the time. The result is information overload which makes people unable to handle the amount of data, thus engaging them in endless scrolling.

What was surprising about the study is that it revealed the fact that receiving additional information may become extremely tiring for social media users as they have to constantly analyze information coming to them, which results in mental exhaustion and social media fatigue. Constant bombardment with ads and recommendations makes users switch off from using the platform actively and feel overloaded with all sorts of information. In addition, it significantly complicates users' ability to make certain decisions as they are no longer able to compare options, evaluate their pros and cons, and make final decisions.

The research also shows that tired users tend to be confused, uncertain and slow to make judgments. Users' comfort is compromised and satisfaction is reduced due to continuous exposure to repetitive ads and algorithm-driven recommendations. The results of this study

are consistent with the notion that over-exposure to algorithms impacts psychological well-being and that it also undermines the efficiency and quality of consumer decision making.

Another key finding is that the <sup>2</sup> information overload has a more direct and stronger influence on the difficulty of the decision than social media fatigue. This indicates that before consumers become tired, simply the amount of information is a significant determinant of their behaviour. Overall, the results strongly confirm that the study's conceptual framework is valid, and that the relationships between algorithm-driven exposure, information overload, fatigue and decision-making are interconnected.

#### 4.9.1 Recommendations

The study findings result in a number of recommendations that can be implemented to enhance digital consumer experiences and minimize the negative impacts associated with algorithmic exposure.

First, social media platforms should limit the amount of repetitive content in their feeds. Too much repetition of ads and recommendations leads to fatigue and diminishes the impact of digital engagement strategies. A better content delivery system can help to hold the attention of the user, while reducing his cognitive load.

Marketing specialists also need to ensure they do not overload their customers with unnecessary targeting and retargeting activities, but instead, make sure they provide useful and relevant content. In such a way, marketers can improve user experience by providing useful messages which will make people continue to interact with the brand and consume content.

Social media services themselves also must make sure they offer useful features to their users. Such things as monitoring screen time spent in apps, controlling notifications sent to users and managing the intensity of the offered content may help individuals avoid negative consequences associated with excessive social networking.

Another important thing is related to individual actions. People also <sup>6</sup> should be aware of how they use social media and be more responsible about it. Otherwise, the problem of unnecessary scrolling and overexposure to the flood of digital information may lead to increased cognitive load and fatigue and poor decision-making skills.

Last but not least, one should mention advertising and its role. Companies cannot afford to overload users' news feeds with useless ads and promotions. What is needed now is rather high-quality and creative advertising which would help foster strong relationships with consumers.

#### 4.10 Limitations of the Study

The study has fulfilled the set goals but there are some limitations that must be recognized. First, the study population consisted of 75 respondents and the results might not be applicable to larger populations. However, a relatively small sample size might not represent the full range of behaviours and perceptions of each group of users of social media.

Secondly, the study was mainly on younger social media users, this included Generation Z and Millennials. The relevance of this group is high because they are more active users of digital platforms but the results might not necessarily apply to older age groups and to less digitally active groups.

A third constraint is that the information used was self-reported, and thus could be subject to subjective bias and inaccuracies. The answers given by the respondents may not always be fully accurate about their behaviour or experiences and this may influence the reliability of the results.

Also, the study was of a small duration, which could have limited data collection and analysis. More substantial information of user behaviour and trends over time may be provided in a longer study period.

The analysis was mainly conducted using the standard statistical methods that can be performed on excel, the tools are effective, but may not be able to provide the same level of sophistication as some other more advanced tools like SPSS or Structural Equation Modelling (SEM). Further analysis using more sophisticated tools may enrich analysis and provide more accurate results.

In addition, the conclusions of the study might be limited to all or part of the user community or to the specific platforms studied and could vary according to demographic. Also, the data generated by the study could not represent all groups or social media, as it was conducted in specific platforms and within a specific segment of users, so the results may differ by demographic. This study does not capture the behavioural patterns of different platforms and user groups.

However, this study has provided useful knowledge in relation to the concept of <sup>60</sup>social media fatigue and its effect on consumer behavior despite its limitations. It provides useful insight into the effects of excessive consumption of algorithmically generated content on the cognitive functions of the users, their thinking, and decision making abilities. The expansion of this study in the future can be done through increasing the sample size and the complexity of the analysis techniques that will include SPSS and SEM. In addition, the study can be expanded through the comparison of sample groups in terms of social media platform used and demographics. This type of research would provide traditional insights into consumer behavior.

## CHAPTER 5: CONCLUSION

This study has attempted to investigate the effect of algorithm-induced social media fatigue on consumer decision-making, specifically how exposure to social media algorithms contributes to information overload, fatigue and inability to make decisions. In today's world, consumers are continually bombarded by social media ads, repeated content suggestions, influencer advertising and other personalized feeds. It has been known for a while that these algorithms personalize user content to increase user experience and encourage more interaction, but the findings of this research suggests that the sheer volume of information delivered can put too much of a strain on the user's mind, resulting in fatigue. This study can therefore serve to shed more light on the cognitive mechanisms affected by algorithms that contribute to consumer choices.

The data was gathered using a structured questionnaire and collected from 75 valid responses. The sample primarily consists of young social media users who devote hours of their daily lives to social media accounts such as Instagram, Facebook, and YouTube. This was a relevant sample because it is likely that the younger user will be most impacted by algorithms and therefore most susceptible to information overload and fatigue. Data indicated that respondents generally felt moderate to high levels of exposure to algorithms and were experiencing high levels of information overload and social media fatigue, indicating that a heavily algorithmic environment poses information processing and decision-making strains.

Statistical results indicated strong support for the relations studied. The questionnaire consisted of various scales that demonstrated satisfactory reliability coefficients to be appropriate for academic research. Descriptive statistics showed the mean scores of the major variables were above the neutral point on the five-point scale, indicating agreement among respondents regarding statements about algorithm-driven exposure, overload, and fatigue. The correlation analysis also showed that the principal constructs were highly positively correlated with each other. In particular, information overload and social media fatigue were highly correlated and indicated that the more information users see, the more likely they are to feel socially media fatigue. User fatigue with social media also had a positive association with consumer decision difficulty, suggesting that when a consumer is tired of social media, they can often be less able to compare alternatives and to evaluate options and make a purchase decision with confidence.

These were confirmed by regression analysis. Results of the model indicated that the information overload significantly predicted social media fatigue and accounted for a significant amount of variance in social media fatigue. This implies that information overload is not only an annoying inconvenience, it's also a significant contributor to mental fatigue within the digital landscape. What was also revealed in the results was that the information overload has a significant impact on decision difficulty, and that consumers who feel overloaded will more likely have difficulty in making choices. Positive correlations between social media fatigue and decision difficulty were found, but these came down in magnitude when the influence of social media overload was taken into account. A clear implication here is that information overload is the more direct and influential information determinant in the consumer decision making process in this study. The findings overall validate that algorithms can influence consumer behaviour in a negative way.

The results of this study are very similar to those of many other theories, including bounded rationality, which states that there are limitations in the processing of information for

individuals. If too much digital information is provided, consumers cannot fully assess all of the choices available to them and instead use simplified strategies for decision making. The “choice overload” phenomenon also supports this behavior: When there is too much information, it can cause confusion, make people less satisfied, and lead them to avoid choosing. The research also offers important paradox insight about digital marketing; as long as the more personalized and algorithmic the exposure is, it can more likely result consumers making decisions less effective and it can even result poor consumption experience.

The outcomes of this research are significant in both theoretical and practical aspects. Theoretically, the research demonstrates that over-supply of digital information can lead to a chain of effects from overload and fatigue to decision-making difficulty. The findings indicated that hereafter the social media platforms and the marketers should pay more attention to the design of content recommender systems and advertising strategies. The result of the research implies that over-repetition and over-personalization might lead the users experience irritation, lack of concentration and decision quality. Instead of having good consumption experience and user engagement, what can happen is that too much algorithmic exposure might be the cause of the consumers feeling angry or bored. Hence, finding the balance between personal and diverse exposure on social media is the priority in social media platforms and the excessive over-personalization will bring negative consumption experience to consumers. At the same time, marketers need to concern their content not to be exposed too many times to the same users so as to protect their brand image rather than enhancing it.

Furthermore, the research also stresses on the importance of digital well-being in the modern world consumer experience. The mental state and decision making of social media users should be made more aware when they are constantly scanning screens and getting suggestions from the same apps at their fingertips and can be misled by the sheer amount of information they are exposed to online. In an algorithm-driven digital environment, it's crucial for consumers and marketing teams to understand that the more content you add, the better it doesn't necessarily have to be. However, too much content can sometimes make it difficult to be clear, can help to confuse and can diminish the quality of decisions.

Finally, the present study demonstrates that algorithm-induced social media fatigue is an imperative and relevant problem in consumer behaviour. The evidence indicates that algorithmic exposure is linked to information overload, information overload is linked to fatigue, and fatigue is linked to decision making. The evidence points to the following links: algorithmic exposure to information overload, overload to fatigue, and fatigue to decision making. Thus, the study concludes that the design of a social media content delivery system can directly affect the cognition and behavior of consumers. From all that, we conclude that social media content delivery design can affect the consumers' cognition and behavior. In the light of the results of the study it should be acknowledged that more balanced and ethical content strategy should be applied on the social media marketing. It may also suggest more possibilities of future studies of this topic by using bigger samples, different age ranges, and different types of social media sites. More complex statistical techniques could be applied with larger sample size to test digital overload and algorithm fatigue impact in longer perspective. In general the whole study may provide an opportunity to get an idea of modern social media effects on the consumer experience and give contribution in the field of digital consumer psychology research..

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## APPENDIX – QUESTIONNAIRE

### Survey Questionnaire

The following questionnaire is designed to collect primary data for the research study titled “**Role of Social Media Algorithm Fatigue in Shaping Consumer Choice Behavior**”. The information provided by the respondents will be used strictly for academic and research purposes only. All responses will remain confidential.

#### Response Scale

Kindly indicate your response using the following scale:

Scale	Meaning
1	Strongly Disagree
2	Disagree
3	Neutral
4	Agree
5	Strongly Agree

#### Section A: Demographic Information

1. Name (Optional): \_\_\_\_\_
2. Age
  - 18–21
  - 22–25
  - 26–30
  - Above 30
3. Gender
  - Male
  - Female
  - Prefer not to say
4. Approximately how much time is spent daily on social media platforms?
  - Less than 1 hour
  - 1–3 hours
  - 3–5 hours
  - More than 5 hours

5. Which social media platform is used most frequently?

- Instagram
- YouTube
- Facebook
- LinkedIn
- Twitter/X
- Other \_\_\_\_\_

**Section B: Algorithm-Driven Exposure**

6. Social media platforms frequently show content based on previous searches and interactions.
7. Similar advertisements and recommendations are repeatedly visible across social media platforms.
8. Personalized recommendations influence attention toward products and services online.
9. Suggested content appears continuously while browsing social media platforms.
10. Algorithm-based recommendations increase exposure to similar types of content repeatedly.

**Section C: Information Overload**

11. <sup>62</sup> The amount of information available on social media feels excessive at times.
12. Comparing multiple products and advertisements online becomes confusing.
13. Too much online content makes it difficult to focus on important information.
14. Social media platforms provide more information than can be processed effectively.
15. Repetitive digital content creates mental pressure while browsing online platforms.

**Section D: Social Media Fatigue**

16. Continuous exposure to social media content feels mentally exhausting.
17. Repeated advertisements and recommendations reduce interest in online content.
18. Social media usage sometimes creates irritation or frustration.
19. Excessive browsing reduces motivation to engage with social media platforms.

20. Breaks from social media are occasionally needed due to mental exhaustion.

**Section E: Consumer Decision Difficulty**

21. Making purchase decisions becomes difficult after viewing too much information online.

22. Comparing several alternatives on social media often creates confusion.


23. Excessive online recommendations make product selection more complicated.

24. Social media exposure sometimes delays purchase decisions.

25. Online advertisements and influencer promotions affect confidence while making decisions.

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