Project Report on

A study on factors enhancing Retail Store experience to compete with Online Stores

Submitted By:

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Under the Guidance of:

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CERTIFICATE

This is to certify that Achin Bhardwaj, Roll No: 2K18/EMBA/503, student of Masters of Business Administration (Executive 2018-2020) at Delhi Technological University, Delhi has accomplished the project titled "A study on factors enhancing Retail Store experience to compete with online stores" under my guidance and to the best of my knowledge completed the project successfully, for the fulfilment of the course Executive MBA.

Mr. Yashdeep Singh
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DECLARATION

I, Achin Bhardwaj, student of EMBA 2018-20 of Delhi School of Management, Delhi

Technological University, Bawana Road, Delhi – 42, hereby declare that the dissertation report

"A study on factors enhancing Retail Store experience to compete with online stores"

submitted in partial fulfilment of Degree of Masters of Business Administration is the original

work conducted by me.

The information and data given in the report is authentic to the best of my knowledge.

This report is not being submitted to any other University, for award of any other Degree,

Diploma or Fellowship.

Place: Delhi Achin Bhardwaj

Date: 30/05/2020

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Achin Bhardwaj

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Abstract

In present times we are surrounded by technology in our lives, Technology has converted most of our works from offline to online. This has severely impacted offline retail stores to complete with online offerings. Many retail brands have been forced to shift their operations online in order to compete in the existing market scenario. This study will try to analyse how offline retail stores through their store environment can attract online customers and motivate them to increase theirs walk-in and sales.

In this study we will first map various online and offline shopping motivators in two separate models. Both these models will then be mapped together to bridge the gap between offline and online motivators to identify perceived benefits by customers as they prefer online in place of retail stores.

Besides being better store environment, it has now become relevant to take technological factors that are available with online customers, to take into account.

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1. INTRODUCTION

1.1 Evolution of Retail



Figure 1.1

Retail sector has largely been unorganised in many parts of the country, tracing back to the history in 18th and 19th century, the rise in number of markets, shops, departmental stores, Kirana stores started to organise the unorganised retail industry.

With the advancement in technology the need for better servicing to customers started developing as a result E-commerce started growing. In 2000's customers started getting familiar with Ecommerce platforms to order their needs. Needs from basic day to day household to all most every possible product. Growing ecommerce started giving competition to existing Retail stores thus giving rise to a war between both. The war between various factors on who serves customers better in order to acquire more customers or poaching on each other customers as well.

Retail marketing earlier only had focus on signage, packaging, newspaper, TV commercials etc to inform and acquire customers of the targeted segment. This essentially involved product features, quality of the product, look and feel. With growing ecommerce, Retail marketers had to respond to the ecommerce competition through their pricing and promotion strategy in order to maintain their customer base.

To raise their efforts in customer acquisition retailers started using online mediums like email marketing, digital catalogues etc. As time passes concept of celebrity marketing came into picture to influence customer towards its products and services.

As retail marketing developed, retailers focused on the 4Ps – product, price, place, and promotion, to sell their products. Retail marketers started using tools like with surveys and focus groups in order to understand their customer. Other tools used by retail marketer to target more customers includes Billboards, Online advertisement, Social media advertisement, influencer marketing etc.

In present times, Retail marketers has to respond to every actions taken by their competitors to enhance its customer base. There are multiple factors or key differentiators/tangible and intangible benefits between online and offline retail which separates itself from each other and should be used by marketers to have an edge over the other.

1.2 Online Vs Offline

With the growing online shopping trends, retailers are finding it hard to cope up with online retailers. Indian e-commerce market is expected to grow within the Asia-Pacific Region with its market size doubling every 2-2.5 years. India presently has more than 10 million people shopping online. The internet has provided Indian customers access to products and services in most of the places where there are no shopping complexes. Online drivers for shoppers include various advantages like variety of products to choose from as compared from physical stores, price competition in which online retailers with lower prices are likely to have an edge over the retail stores. Retail stores are facing a tough competition and a blow from online competitors. In some cases, it has been observed that e-commerce is taking over brick and mortar stores where retailers are forced to push its business through online mode or are forced to adopt Omni channel strategy. Some businesses including Walmart, Reliance is now pushing for online mode equally.

However, in India, malls and high street markets are more than just shopping places, they act as breakouts from the routine life, spending quality time with family through various facilities provided like retail shopping, entertainment options and dine-out. Malls and shopping centres are merely seen as places to shop but rather a place to experience which is highly unlikely to get through online shopping.

1.3 Objective

The Objective of this research is to determine the factors that customers experience online as compared to offline. There are some distinct advantages of online shopping and similarly retail stores. This research will focus on enhancing unique online factors to the retail store environment so that customers may have a better shopping experience in retail stores as they have in online shopping. This study will try to answer the following questions:

"To what extent unique features of online shopping can be integrated into retail stores to overall enhance shopping experience and attract customers to the physical stores"

The sub questions that follow in the research:

- 1. What all elements of online shopping can be integrated into retail store environment related to aesthetics, shopping experience and psychological factors?
- 2. How can customers' satisfaction be made better in Retail stores?
- 3. Enhancing marketing and promotion of distinct Retail features.

2. LITERATURE REVIEW

- 2.1 Perceived Online Drivers
- 2.1.1 Ease of finding a product/Website Design

A Research model developed by Alam and Yasin (2010) has tried to identify factors influencing online shopping satisfaction these factors include UI/UX design, design of the website, availability of variety of products and overall delivery experience from order to receiving. Model was tested and it was found that all the above factors form as key motivators that influences online shopping. These factors will now help in forming questionnaire that will have questions under anticipated benefits of online shopping

Anticipated Benefits of online shopping as perceived by shoppers
UI design
Variety/options of products
Delivery experience

2.1.2 Fast Checkout and billing

Checkout experience in online shopping has been perceived as quicker than retail stores where one has to wait in long queue to reach to the cashier. Further a study conducted by Paypal on checkout experience of customers provides some insights on problems faced by customers during checkout. Summary showing results of customers abandoning payment in the middle of the transaction is given below:

Giving up a transaction since preferred payment option was not available	24%
Giving up a transcation because of credit card safety concerns	21%
Checkout is too complicated	18%

Although overall it has been perceived as a faster medium but still has some areas of improvement as suggested in the study. Seeing the above trends we have included ease of payment as one of our factor in the study.

2.1.3 Ease of price comparison with other ecommerce players

Online shopping's distinct advantage over retail is that customer can quickly compare price of the same products on different websites and make a purchase. According to a study conducted by Jung, Kwon & Cho, Yoon & Lee, Sun. (2014) on examination of how price comparison sites affect price and value perceptions of online shoppers across different product types. Study suggested that indicate that price information provided by an online price comparison site has some influence on online shoppers' perceptions of internal reference prices. However, the influence of a price comparison site on value perception differs according to product type.

2.1.4 Return/Refund/Exchange

Easy Return, refund and exchange has been a key motivator in online purchases and impact customer's buying decision according to a survey conducted New York Times. It is important to have return policy but on the other hand it promotes Deshopping behaviour as well.

Deshopping behaviour is becoming a major challenge faced by most of the companies as it increases logistics cost. Narvar, a company that deals with After sales customer experience,

conducted a survey of 1,300 online shoppers in 2018 and in their report "The State of Returns, What Today's Shoppers Expect." The findings of the study is given below:

Shoppers disagree to buy if need to pay for returns	69%
Preference for easy and very easy returns	96%
Ease of return in online is better than Retail Stores	40%

2.1.5 Offers/Sales available

A study conducted by Joshi, Sujata & Domb, Menachem. (2017) on Impact of Flash Sales on Consumers & E-Commerce Industry in India suggest that Flash sales has a positive impact on customer purchases and generating revenues for the company. Other methods company can adopt could be extra cash backs, discounted products etc.

2.1.6 Availability of EMI facility

Flexible EMI option on any product through credit card/debit card has a significant imoact on customers. Products that are expensive, customers find it easy to purchase on EMI. Even smaller products like mobile phone has now become easy to avail.

2.2 Perceived Retail Store Drivers

2.2.1 Store Ambiance

A study conducted by Louise Krümpelmann on "The influence of store environment on customer's satisfaction and purchase behaviour" suggests the following factors responsible for customer satisfaction in supermarkets.

- 1. Lighting/Displays
- 2. Cleanliness
- 3. Crowding
- 4. Personnel

Overall it was suggested that store ambiance has a significant impact on customer purchases.

2.2.2 Presence of sales person to guide and assist

According to a study by Lee, Sanghyun & Dubinsky, Alan. (2010). on Influence of salesperson characteristics and customer emotion on retail dyadic relationships. Salespeople can provide assistance to customers in making a purchase. Through buyer and seller interaction, salespeople are likely to convince customers feeling when shopping. Salespersons are likely to have an impact on customer's emotions. Study also reveals that the presence of sales person may increase satisfaction level about receiving an original product.

2.2.3 Touch and feel a product

A distinct factor very which is very difficult for online shoppers to match is human touch and feel. According to a study published on retaildive.com from female perspective the ability to see, touch and feel items. 66% of female shoppers say trying-it-out is a deciding factor for shopping in stores versus online. Products like apparel and accessories or home furnishings seems to be a likely driver.

2.2.4 Instant Delivery

Retail stores deliver as quick as it got purchased. Instant delivery for those who cannot wait has always been a positive for retail stores. In case of perishable items, it is still difficult to beat delivery competition with Retail Stores.

3. Methodology

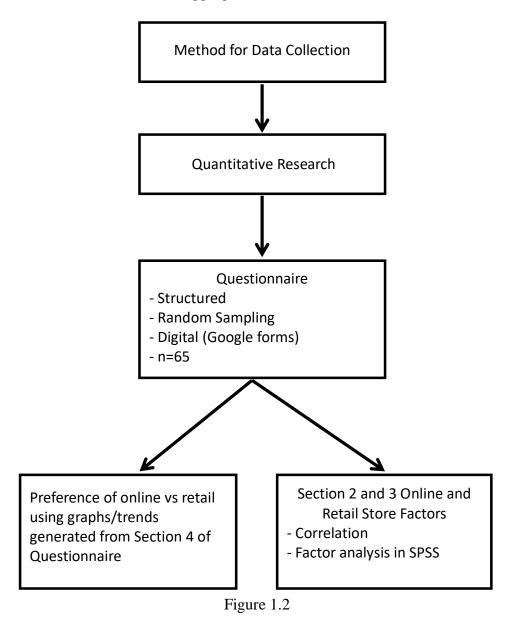
Quantitative research method was used for this study. The main focus of quantitative research was to focus on perceived benefits of online shopping along with perceived benefits of Retail stores as mentioned in the literature review section. These benefits can be called as anticipated benefits as they have come from the literature review.

First part of the research identified strong factors of Retail stores along with strong factors of online shopping as perceived by customers. These factors can be called as "actual benefits" as they have come from primary study. These factors were then mapped together to analyse if combined strengths of online shopping can be integrated into the weaknesses of Retail stores to respond to the challenges imposed by online shopping to Retail.

Second part of the study further provided insights that even in this scenario, what all factors, still have an edge over the other (retail vs online) as perceived by customers. Also, it

provided further insights about the preference of retail stores over online shopping according to the age and gender.

The study was done through a questionnaire that pertains questions regarding the perceived benefits of retail store and online shopping.



3.1 Sampling

Convenience sampling was used for this research, questionnaire made on google form was floated to the different social media mediums where respondents are primarily friends, colleagues and relatives to get responses. Respondents were asked to respond based on their perception of online shopping and Retail stores. Also preference of one over the other has also been asked.

3.2 Questionnaire

A survey was conducted using a questionnaire to reach maximum respondents through using social media tools. Questionnaire was floated using Social Media where respondents are primary friends, colleagues and relatives. It was informed to the respondents that the study will be used for academic purpose only.

Questionnaire has 4 sections. First section includes the personal information of the respondent followed by section 2 which has 15 questions related to their experience of online shopping. A likert scale was used to provide input "1" for "Strongly Disagree" and 5 for "Strongly Disagree".

Section 3 has 15 questions related to their experience of Retail stores. A likert scale was used to provide input "1" for "Strongly Disagree" and 5 for "Strongly Disagree".

Section 4 has 13 questions related to their preference of online stores vs retail stores regarding common factors. Model used to prepare Questionnaire on anticipated benefits

RETAIL STORES		ONLINE SHOPPING
AESTHTICS		UI/UX DESIGN
- LIGHT, COLOUR,		- WEBSITE DESIGN
TEMPERATURE	VIS A VIS	- EASE OF FINDING A
- INTERACTIVE		PRODUCT
		- PRICE COMPARISON
SHOPPING EXPERIENCE		SHOPPING EXPERIENCE
- BELONGINGNESS	VIS A VIS	- RETURN/REFUND
- CHECKOUT		- CHECKOUT/PAYMENT
- INSTANT DELIVERY		- DELIVERY
PSYCHOLOGICAL		PSYCHOLOGICAL
- PERSONNAL	VIS A VIS	- RATINGS/REVIEWS
		- CYBER SECURITY
		- SHARING TOO MUCH
		INFORMATION

Figure 1.3: Anticipated Benefits

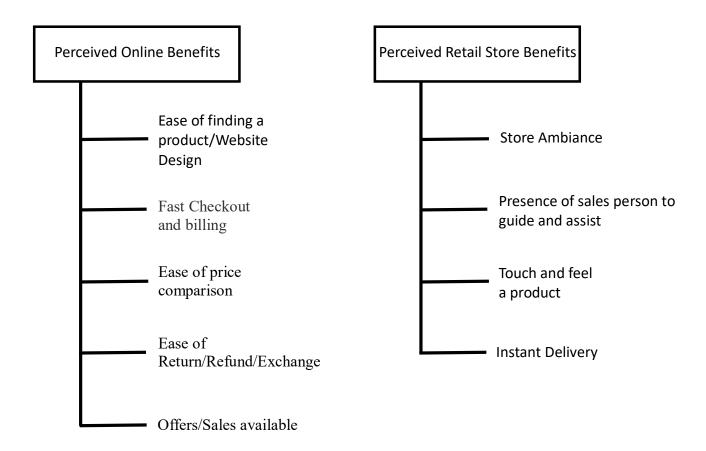


Figure 1.4: Anticipated Benefits Summary

3.3 Data Processing and Analysis

IBM SPSS was used to analyse data received from questionnaire and some analysis was done using MS Excel. The used data were questions in Section 2 and 3 of the questionnaire for analysis in SPSS analysis and Section 4 for analysis in Excel. Section 2 and 3 covered experience of perceived benefits of online shopping and Retail store whereas Section 4 covered preference of one over the other.

3.3.1 Section 2 and 3 Analysis

Items in the data set was grouped into 2 parts, Online Shopping experience and Retail store experience. A principal component factor analysis (PCA) with a varimax rotation of the 5-Likert scale questions from the customer experience questionnaire was conducted on data, gathered from 66 participants. The cut-off value for components was 0.3 and rotated component matrix was analysed to see strong and weak factors. Before analysing the data,

several assumptions were checked which includes KMO and Bartlett's Test along with significance and the reliability with Cronbach's Alpha.

3.3.2 Section 4 Analysis

Items in the data will be include preference of one over the other based on independent factors. To analyse this graphs and trends will be used to see the preference of respondents as they perceive one over the other to account stronger factors between Retail Stores and Online shopping.

4. Results

Results include analysis of data on online shopping and retail Stores done separately. This includes Descriptive, Correlation and Factor analysis done separately for both to find strong factors.

4.1 Quantitative Results

The Descriptives of online shopping along with Cronbach's Alpha to check reliability of questionnaire is given below.

Reliability Statistics

Cronbach's Alpha		Cronbach's Alpha Based on Standardized Items	N of Items
	.764	.787	15

Item Statistics

		Std.	
	Mean	Deviation	N
Website design	4.59	.607	66
It's Easy to find a product online	4.65	.568	66
I trust available reviews/ratings on products	3.64	1.047	66
Checkout and billing is faster	4.44	.704	66
It's Easy to compare prices with other e-commerce players	4.20	.932	66
Ease of Return/Refund/Exchange	4.30	.841	66
Satisfaction that the original product has been received	4.00	1.123	66
Availability of High definition product images provides clear idea about look and feel of the product.	3.86	1.122	66
Satisfaction of Safe Payment	4.30	.894	66
Offers/Sales available online are better	4.32	.844	66
Availability of EMI facility on any product	3.89	.994	66
Delivery Experience is always satisfactory	3.97	1.052	66
Fear of sharing personal information with others	3.65	1.157	66
Free of cost trying a product for 3 months should be made available* reverse coded	3.02	1.353	66
I feel Secured from online frauds	3.39	1.162	66

Figure 1.5: Mean and Standard Deviations of Online factors

The Descriptive for Retail Stores data with Cronbach's Alpha to check reliability of questionnaire is given below.

Reliability Statistics

	Cronbach's Alpha Based	
	on	
	Standardized	
Cronbach's Alpha	Items	N of Items
.754	.771	15

Item Statistics

	Mean	Std. Deviation	N
Importance of Store Ambiance (Light, Cleanliness, Music, Temperature)	4.50	.809	66
Presence of sales person to guide and assist	4.14	.910	66
Involvement of sales person in advice and recommendation of a product	3.50	1.193	66
Availability of drinking water in the retail store	3.88	1.157	66
Checkout and billing is faster	4.06	.990	66
Having a perception that the product is available cheaper on amazon / flipkart etc	3.85	1.056	66
Ease of Return/Refund/Exchange	3.71	1.200	66
Satisfaction that the original/genuine product has been received	4.64	.671	66
Importance of Touch and feel a product before purchasing	4.76	.658	66
Satisfaction of Safe Payment	4.77	.520	66
Offers/Sales available in retail stores are genuine not on inflated prices	3.83	.970	66
Difficult to avail EMI Facility for expensive products	3.41	1.136	66
Free snacks and beverages should be made available for shoppers* reverse coded	2.97	1.425	66
I feel secure giving personal information in retail stores like phone no. etc.	3.32	1.279	66
I feel Secure from money transaction frauds while shopping in Retail Stores	4.21	.953	66

Figure 1.6: Mean and Standard Deviations of Retail Stores

Out of 15 only 8 questions seem to have a mean of more than 4 in case of anticipated online benefits on the other hand only 7 questions have a mean of more than 4 in case of anticipated retail stores benefits. Thus a further investigation into actual benefits needs to be done. Cronbach's Alpha in both cases shows a reliability of more than 0.7 depicting that the questionnaire is reliable.

A correlation analyses was conducted to test multicollinearity.

Agegroups	Agegroups 1.000	Website design	Its Easy to find a product online	I trust available reviews/rat ings on products		Its Easy to compare prices with other e- commerce players			images provides clear	Satisfaction of Safe Payment	Offers/Sale s available online are better	facility on any	Delivery Experience is always satisfactory	information		I feel
Website design	063	1.000														
website design	003	1.000														
ts Easy to find a product online	.058	.347	1.000													
trust available reviews/ratings on products	003	.221	.277	1.000												
Checkout and billing is faster	.268	.186	.132	.330	1.000											
ts Easy to compare prices with other e-commerce players	.007	.214	.152	.168	.315	1.000										
Ease of Return/Refund/Exchange	.147	.202	.319	.439	.323	024	1.000)								
Satisfaction that the original product has been received	.142	.322	.304	.235	.243	.091	.483	1.000)							
Availability of High definition product mages provides clear idea about look and feel of the product.	.068	.178	.211	.259	.223	.016	.373	.501	1.000							
Satisfaction of Safe Payment	.317	.404	.263	.307	.429	024	.482	.604	.503	1.000)					
Offers/Sales available online are better	.013	.395	.304	.196	.173	.377	.341	.299	.289	.166	1.000)				
Availability of EMI facility on any product	.128	.114	.154	.131	.385	.320	.101	.011	174	.062	.134	1.000)			
Delivery Experience is always satisfactory	.147	.378	.159	.255	.404	.089	.334	.506	.450	.656	.274	.201	1.000)		
Fear of sharing personal information with others	025	.027	.101	049	008	.009	005	.177	.187	117	.205	.319	008	1.000)	
Free of cost trying a product for 3 months should be made available.	.061	170	094	.023	.010	.038	178	135	.076	040	.011	.259	023	.090	1.000	,
feel Secured from online frauds	.235	.247	.142	.295	.174	140	.232	.455	.233	.484	.145	102	.253	.023	.089	9 1.00

	Agegroups	re)	Presence of	Involvemen t of sales person in advice and recommen dation of a product	Availability of drinking water in		Having a perception that the product is available cheaper on amazon / flipkart etc		Satisfaction that the original/genui ne product has been received	before	Satisfaction of Safe Payment	Offers/Sale s available in retail stores are genuine not on inflated prices	Difficult to avail EMI Facility for expensive products	Free snacks and beverages should be made available for shoppers	personal information in in retail stores like	frauds while shopping i
Agegroups	1.000															
Importance of Store Ambiance (Light, Cleanliness, Music, Temperature)	.049	1.000)													
Presence of sales person to guide and assist	.088	.402	1.000)												
Involvement of sales person in advice and recommendation of a product	.034	.213	.578	1.000												
Availability of drinking water in the retail store	.191	.310	.219	.341	1.000											
Checkout and billing is faster	.150	.079	.073	.210	.243	1.000)									
Having a perception that the product is available cheaper on amazon / flipkart etc	.136	.093	067	031	.086	.166	5 1.000									
Ease of Return/Refund/Exchange	.048	.044	.133	.156	.130	.541	.429	1.000)							
Satisfaction that the original/genuine product has been received	152	.159	.001	148	173	.12	3 .183	.241	1.000	1						
Importance of Touch and feel a product before purchasing	099	.508	.095	.176	.186	.168	.253	.130	.383	1.000	ı					
Satisfaction of Safe Payment	025	.162	.136	.105	.275	.307	.172	.229	.391	.368	1.000)				
Offers/Sales available in retail stores are genuine not on inflated prices	064	.239	.265	.053	.126	.142	2 .291	.375	.251	.394	.370	1.000				
Difficult to avail EMI Facility for expensive products	.278	.106	.044	.153	.046	.029	.148	.219	.217	.089	.139	.253	1.000)		
Free snacks and beverages should be made available for shoppers	.329	006	.101	.256	.242	.212	2 .219	.236	082	.032	.015	.137	.119	1.000	1	
I feel secure giving personal information in retail stores like phone no. etc.	.292	.004	.385	.245	.218	.126	.184	.256	.049	.140	.273	.310	.176	.114	1.00	0
I feel Secure from money transaction frauds while shopping in Retail Stores	.145	.231	.334	.189	.274	.052	.126	.124	.290	.157	.199	.089	.092	.127	.336	1.000

Figure 1.6: Spearman's Correlation of Online and Retail Stores

Table above shows the spearman correlations of all the variables in online factors and retail store factors. The correlation matrix showed a weak (r < 0.3) to moderate (r < 0.4) positive correlation among all variables, there were some negative correlations also. Very few factors have correlation of 0.5 or more.

The relation between most elements are weak hence would not be good measure for interpretation of the outcome of the analysis.

4.2 Factor Analysis

Factor analysis was done separately on both online and retail store factors separately. The Kaiser-Meyer-Olkin was checked to measure the sampling adequacy for this analysis, KMO = .700 and .606, which means that a factor analysis is appropriate for this data.

KMO and Bartlett's Test for Online Factors

Kaiser-Meyer-O	Kaiser-Meyer-Olkin Measure of Sampling Adequacy.							
Bartlett's Test of Sphericity	Approx. Chi-Square	311.650						
	df	105						
	Sig.	.000						

KMO and Bartlett's Test for Retail Store Factors

Kaiser-Meyer-Olkin Measure of Sampling Adequacy.	.606
Bartlett's Test Approx. Chi-Square of Sphericity	270.571
df	105
Sig.	.000

Figure 1.7: KMO & Bartlett's Test for sample adequacy for Retail and online stores

Bartlett's Test is significant (sig = .000), which shows that there are some relationships between the variables, so a factor analysis can be done.

Factor analysis furnished a 4 factor solution in case of online shopping and 5 factor in case of retail stores. All 4 in online and 5 factors in retail are considered as they have shown eigenvalues are greater than one.

Online shopping

	In	itial Eigenva	lues
Component	Total	% of Variance	Cumulative %
1	4.425	29.501	29.501
2	1.828	12.188	41.689
3	1.359	9.058	50.748
4	1.277	8.514	59.261

Retail stores

	In	itial Eigenva	lues
Component	Total	% of Variance	Cumulative %
1	3.666	24.443	24.443
2	1.935	12.903	37.346
3	1.626	10.839	48.185
4	1.203	8.018	56.203
5	1.012	6.744	62.947

Figure 1.8: Eigenvalues for Retail and Online stores

All these components will now be analysed based on the rotated component matrix to find common factor among these components.

(Online) Rotated Component Matrix^a

(Retail Stores) Rotated Component Matrix^a

					_						
		Com	ponent					Со	mpone	nt	
	1	2	3	4			1	2	3	4	5
Satisfaction of Safe Payment	.834					Importance of Touch and feel a product before purchasing	.804				
Delivery Experience is always satisfactory	.756					Importance of Store Ambiance (Light, Cleanliness, Music, Temperature)	.753	.453			
Checkout and billing is faster	.690		.421			Satisfaction that the original/genuine product has been received	.634	425			
I feel Secured from online frauds	.616		380			Offers/Sales available in retail stores are genuine not on inflated prices	.509		.324		.323
Satisfaction that the original product has been received	.595	.525				Satisfaction of Safe Payment	.505		.502	.313	
I trust available reviews/ratings on products	.588					Involvement of sales person in advice and recommendation of a product		.826			
Offers/Sales available online are better		.730				Presence of sales person to guide and assist		.716		.342	
Its Easy to find a product online		.583				Availability of drinking water in the retail store		.488	.430		
Website design	.306	.579				Checkout and billing is faster			.833		
Ease of Return/Refund/Exchange	.443	.452				Ease of Return/Refund/Exchange			.663		.495
Its Easy to compare prices with other e-commerce players			.815			Free snacks and beverages should be made available for shoppers		.355	.376		
Availability of EMI facility on any product			.640	.536		I feel Secure from money transaction frauds while shopping in Retail Stores				.773	
Fear of sharing personal information with others				.799		I feel secure giving personal information in retail stores like phone no. etc.				.721	
Free of cost trying a product for 3 months should be made available.		- .474		.526		Difficult to avail EMI Facility for expensive products					.713
Availability of High definition product images provides clear idea about look and feel of the product.	.461	.327		.478		Having a perception that the product is available cheaper on amazon / flipkart etc	.310				.591

Figure 1.9: Rotated component Matrix for Retail and Online stores

These components will then be compared to see the strengths and weaknesses of online shopping vs retail stores. It will help in drawing a conclusion towards how these can be helpful to enhance store experience and lead to increase in sales and customer walk-ins. Putting together components/factors given by rotated matrix together yielded the following findings.

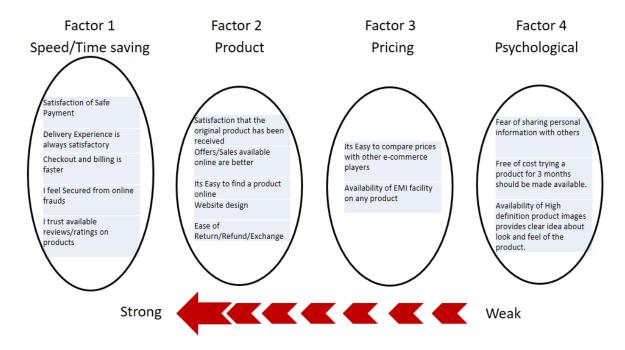


Figure 2.0: Online Shopping Strong and Weak Factors (Actual Benefits)

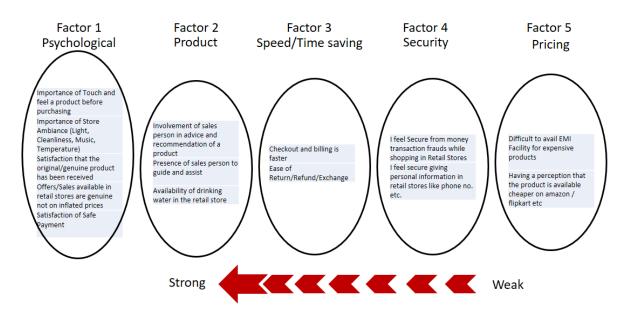


Figure 2.1: Retail Stores Strong and Weak factors (Actual Benefits)

4.3 Other Analysis Consideration

This analysis includes preference of online shopping or retail shopping on common factors.

1. Feel Safe while making a payment



Figure 2.3

The above analysis show that Retail stores are likely to have preference over online shopping on feeling safer while making an payment. Further in the analysis both male and female feel safe while making a payment in Retail store than online shopping.

2. Product availability



Figure 2.4

The analysis above shows that Online shopping is preferred in terms of product availability. Males seems to have clearly preferred online shopping over retail however preference for females show somewhat an equal preference among online and retail.

3. Delivery Speed

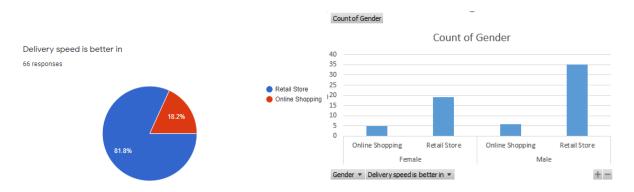


Figure 2.5

This Analysis show that delivery speed is another factor which overtakes online shopping, further both the genders prefer retail stores over online shopping in terms of delivery speed.

4. Better Discounts/Offers



Figure 2.6

Above trends show that in terms of offers and discount online shopping is a clear winner for both male and female. Offers and discounts in retail is prefered by shoppers.

5. Touch and feel a product



Figure 2.7

A distinct factor of Retail store, the avaliability of touch and feel a product. Almost everyone feels that touch and feel is better is retail stores as compared to online shopping. 100% male supported retail stores over online shopping.

6. Less likely to share personal information

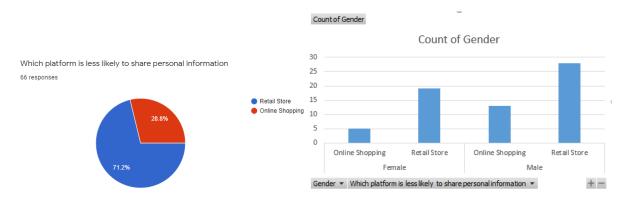


Figure 2.8

Above trends show Retail stores are preffered on the account that it is less likely to share personal information. Both the genders feel the same.

7. Overall Time saving



Figure 2.9

Overall time saving has equal response form the respondants. 50% feel that online shopping saves time on the other hand remaining 50% feel that Retail shopping saves time. But there is a difference of opinion among male and female whenin female shoppers feel online shopping saves time where as male shoppers feels that Retail stores saves more time.

8. Best way to spend quality time

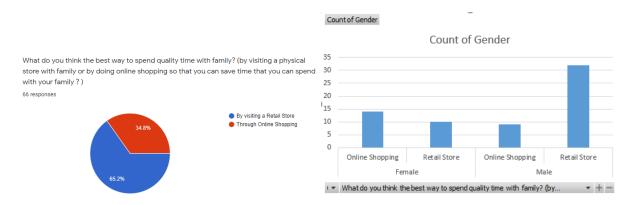


Figure 3.1

Above trends show that visiting a Retail store seems to the best way to spend quality time with family however taking a deeper look into the statistics, for males the there is strong trend skewed towards Retail stores whereas females seems to be inclined towards online shopping. Males feels that quality time can be spent by visiting a retail store with family while females think otherwise.

9. More likely to make impulse purchases

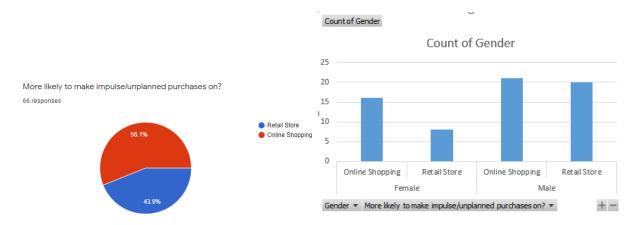


Figure 3.2

Above trends depicts that impulse shopping is more likely to happen in online shopping, females are likely to do impluse shopping via online whereas males show an equal likelihood for both.

10. Trials before making a purchase

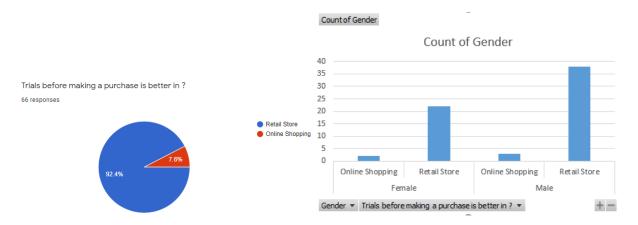


Figure 3.3

Preference for making trials before a purchase seems more in Retail stores than online.

11. Satisfaction of receiving a genuine product.



Figure 3.4

Product satisfaction of receiving a genuine product is very high in Retail stores making it one of the distict factor over online shopping, both males and females agree to this.

12. Ease of Return/Refund/Exchange



Figure 3.4

Ease of refund is higher in online shopping than Retail stores both genders agree to this.

13. Window shopping



Figure 3.5

Window shopping is preffered online over retail by both genders.

Result Summary

Factor	Preference
Feel Safe while making a Payment	Retail Store
Better Product Availability	Online
Delivery Speed	Retail Store
Better Offers/Discount	Online
Touch and feel of product	Retail Store
Less likely to share personal information	Retail Store

Overall time saving	Equal
The best way to spend quality time with	Retail Store
family	
More likely to make impulse/unplanned	Online
purchase	
Trials before making a purchase	Retail Store
Satisfaction of receiving a genuine product	Retail Store
Ease of Return/Exchange/Refund	Online
Window Shopping	Online

Figure 3.6

The above results show that there are some strong factors in each of them which still holds an edge over the other. Since this study stress more on retail store benefits, the inclusion of online strong factors is possible to integrate in retail stores.

The preference for retail stores includes

- 1. Feel Safe while making a Payment.
- 2. Delivery Speed.
- 3. Touch and feel of product.
- 4. Less likely to share personal information.
- 5. The best way to spend quality time with family.
- 6. Trials before making a purchase.
- 7. Satisfaction of receiving a genuine product.

The above strong factors can be used by marketers in their promotions to persuade customers towards retail stores. Other less strong factors include

- 1. Better Product Availability
- 2. Better Offers/Discount
- 3. More likely to make impulse/unplanned purchase
- 4. Ease of Return/Exchange/Refund
- 5. Window Shopping

These factors can be worked to bring upon the level of online shopping where retailers are struggling to match. These weaknesses can be turned into opportunities to gain customer base.

5. Discussion

Factor analysis provided us an image about strong and weak factors of online shopping and Retail Stores. Examining both factors, an improvement model has been developed. 5D improvement model suggests five levels of improvement according to the factors.

- I. **Distinct** Strongest factor has been kept at distinct level, hard to imitate, which means that this factor is already the strongest and should be continuously worked upon to stay at top the position.
- II. **Dynamic** Second category is at higher altitude but still needs to get updated with changing dynamics of the market.
- III. **Demanding** Third category is middle which suggests that it needs attention, any oversight in this category may lead to a slip of this factor into lower category. This category demands regular update and require stronger response to the competitors.
- IV. **Disturbed** This category is second lowest in the spectrum, factors in this category needs very high level of attention, cannot afford any further slippage.
- V. **Delicate** Fifth category depicts that the factors under this stands nowhere in the competition. Customers do not even see this as an alternative. This category needs to be worked most and require very high level of attention.

5D IMPROVEMENT MODEL IMRPOVEMENT RETAIL STORES ONLINE SHOPPING MODEL Strong DISTINCT **Psychological** Speed/Time saving Product **DYNAMIC** Product DEMANDING Speed/Time saving Pricing Security **DISTURBED** Psychological **DELICATE Pricing** Weak

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* Required

An experiential study on Retail Stores Vs Ecommerce

This will strictly be used for academic purpose as a part of my final year project.

1.	Age *	
	Mark only one oval.	
	18-25	
	25-35	
	35-45	
	45-55	
	Above 55	
2.	Profession *	
	Mark only one oval.	
	Govt Employee	
	Employed in Pvt Sector	
	Self Employed/Owner	
	Students	
	Retired	
	Other:	
3.	Gender *	
	Mark only one oval.	
	Female	
	Male	
	Other:	

4.	Education *								
	Mark only one ova	I.							
	High School								
	Graduate								
	O Post Graduate	е							
	Doctorate								
	Other:								
Ski	p to question 5								
In	nportance of aspec	cts for	ONLIN	ΝE	L	₋ikert sca disagree	ale of 1-5, where 5	5 = Strongly agree and 1 = Strongly	y
SI	HOPPING					g. 00			
5.	Website design *								
	Mark only one oval.								
		1	2	3	4	5			
	0, 1, 1;						0	_	
	Strongly disagree						Strongly agree) —	
6.	Its Easy to find a p	orodu	ct onlin	ie *					
	Mark only one oval.								
						_			
		1	2	3	4	5		_	
	Strongly disagree						Strongly agree	• _	
7.	l trust available re	views	/rating	s on pr	oducts	s *			
	Mark only one oval.								
		1	2	3	4	5			
	Strongly disagree						Strongly agree	<u> </u>	
								_	

	Checkout and bil	ling is	faster '	k					
	Mark only one oval.								
		1	2	3	4	5			
	Strongly disagree						Strongly agree		
	Its Easy to compa	are prid	ces wit	h othe	r e-cor	mmerc	e players *		
	Mark only one oval.								
		1	2	3	4	5			
	Strongly disagree						Strongly agree		
	Ease of Return/F	Refund	I/Excha	nge *					
	Mark only one ova	1.							
		1	2	3	4	5			
	Strongly disagree) Strongly agree	-	
	Satisfaction tha	t the o	riginal	produc	ct has I	oeen re	eceived *		
	Mark only one ova	1.							
		1	2	3	4	5			
	Strongly disagree	•					Strongly agree	-	
								-	
	Availability of Hi	iah def	inition	produ	ct imad	nes nro	ovides clear ide:	a about look and	d fee
•	the product. *	grido		produ	ot ima	900 p. (ovides siedi ide.	a about 1001t and	<i>a</i> 100
	Mark only one ova	Ι.							
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	Strongly disagree						Strongly agree	-	

1	nline a	3 re bett	4 er *	5 5	Strongly ag
able o	nline a	re bett	er*		
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	y on ar	ny prod	duct *		
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	ce is a	ce is always s	ce is always satisfa	ce is always satisfactory *	ce is always satisfactory *

	Mark only one oval.						
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	Strongly disagree						Strongly agree
).	I feel Secured fro	m onli	ne frau	ıds *			
	Mark only one oval.						
		1	2	3	4	5	
	Strongly disagree						Strongly agree
).	Importance of St Mark only one oval.	ore An	nbianc	e (Ligh	t, Clear	nliness	, Music, Temperature) *
		1	2	3	4	5	
	Strongly Disagree						Strongly Agree
Ι.	Presence of sales Mark only one oval. Strongly Disagree	s perso	on to gr	uide ar	4	5 5	Strongly Agree

22.	Involvement of sa	ales pe	rson in	advice	e and r	ecomn	nendation of a product *
	Mark only one oval.						
		1	2	3	4	5	
	Strongly Disagree						Strongly Agree
23.	Availability of drin	nking v	vater ir	n the re	etail sto	re *	
	Mark only one oval.						
		1	2	3	4	5	
	Strongly Disagree						Strongly Agree
24.	Checkout and bil	ling is	faster '	t			
	Mark only one oval.						
		1	2	3	4	5	
	Strongly Disagree						Strongly Agree
25.	Having a percept	ion tha	at the p	roduc	t is ava	ilable d	cheaper on amazon / flipkart et
	Mark only one oval.						
		1	2	3	4	5	
	Strongly Disagree						Strongly Agree
	Strongly Disagree						Strongly Agree
26.	Strongly Disagree Ease of Return/Re	efund/	Exchan	ge *			Strongly Agree
26.		efund/	Exchan	ge *			Strongly Agree
26.	Ease of Return/Re	efund/l	Exchan 2	ge *	4	5	Strongly Agree

	ti le Oi i	ıyıı ıdı/g	enune	: produ	ict Has	been received
Mark only one oval.						
	1	2	3	4	5	
Strongly Disagree						Strongly Agree
mportance of To	uch ar	nd feel	a prod	uct be	fore pu	urchasing *
Mark only one oval.						
	1	2	3	4	5	
Strongly Disagree						Strongly Agree
atisfaction of Sa	afe Pay	ment '	k			
lark only one oval.						
	1	2	3	4	5	
Strongly Disagree						Strongly Agree
Offers/Sales avai	lable ir	n retail	stores	are ge	nuine r	not on inflated
Mark only one oval.						
	1	2	3	4	5	
Strongly Disagree						Strongly Agree
Difficult to avail E	:MI Fac	cility fo	r expei	nsive p	roduct	ts*
	MI Fac	cility fo	r expei	nsive p	roduct	ts*
Difficult to avail E	MI Fac	cility fo	r expei	nsive p	roduct 5	ts*

32.	Free Shacks and I	bevera	ges sn	ould b	e made	avalla	ible for shop	ppers
	Mark only one oval.							
		1	2	3	4	5		
	Strongly Disagree						Strongly Ag	ree
33.	l feel secure givir	na pers	onal in	forma	tion in	retail s	tores like pl	hone no. etc. *
	Mark only one oval.							
		1	2	3	4	5		
	Strongly Disagree			<u> </u>		<u> </u>	Strongly Ag	uree
	- Strongly Disagree						Strongly Ag	
34.	I feel Secure fron	n mone	ey trans	saction	n fraud	s while	shopping i	n Retail Stores *
	Mark only one oval.							
		1	2	3	4	5		
	Strongly Disagree						Strongly Ag	ree
Skip	to question 35							
Ch	oose your prefere	nce fo	r Retail	Store	or Onli	ne Sho	pping?	Retail store or Online shopping?
35.	I feel Safe while r	naking	a Payn	nent in	1 *			
	Mark only one ova	al.						
	Retail Store							
	Online Shopp	oing						
36.	Product availabili	ty is be	etter in	*				
	Mark only one ova	al.						
	Retail Store							
	Online Shopp	oing						

37.	Delivery speed is better in *
	Mark only one oval.
	Retail Store
	Online Shopping
38.	Better Offers/Discount *
00.	
	Mark only one oval.
	Retail Store
	Online Shopping
39.	Touch and feel of product is better in *
	Mark only one oval.
	Retail Store
	Online Shopping
40.	Which platform is less likely to share personal information *
	Mark only one oval.
	Retail Store
	Online Shopping
41.	Overall time saving from Order to Delivery of a product *
	Mark only one oval.
	Retail Store
	Online Shopping

42.	What do you think the best way to spend quality time with family? (by visiting a physical store with family or by doing online shopping so that you can save time that you can spend with your family?) *
	Mark only one oval.
	By visiting a Retail Store Through Online Shopping
43.	More likely to make impulse/unplanned purchases on? *
	Mark only one oval.
	Retail Store
	Online Shopping
44.	Trials before making a purchase is better in ? *
	Mark only one oval.
	Retail Store
	Online Shopping
45.	Product satisfaction of receiving a genuine product is higher in *
	Mark only one oval.
	Retail Store
	Online Shopping
46.	Ease of Return/Exchange/Refund is better in ? *
	Mark only one oval.
	Retail Store
	Online Shopping

47.	Window Shopping (Seeing products physically or browsing products on eCommerce) is better in ? *
	Mark only one oval.
	Retail Store
	Online Shopping

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